

FIXED ODDS RULES 2020

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CURRENT AS AT – 8 DECEMBER 2020

<u>PART A – GENERAL RULES</u>	
1.	GENERAL Not Adopted – Refer to RWWA Account opening terms and conditions
2.	Not Adopted – Refer to RWWA Account opening terms and conditions
3.	Not Adopted
4.	Not Adopted
5.	Not Adopted
6.	Not Adopted
7.	Not Adopted
8.	CLIENT IDENTIFICATION REQUIREMENTS AND CONSEQUENCES Not Adopted – Refer to RWWA Account opening terms and conditions
9.	Not Adopted
10.	Not Adopted

11.	Not Adopted
12.	Not Adopted – Refer to RWWA Account opening terms and conditions
13.	Not Adopted
14.	In addition, RWWA reserves the right to: <ul style="list-style-type: none"> (a) place restrictions on a Client’s RWWA Betting Account with or without notification; or (b) close a Client’s RWWA Betting Account and refund the balance of their account without further explanation. In this event, outstanding wagers will be honoured, unless the RWWA Betting Account has been used for any suspected fraudulent transaction or purpose in which case outstanding wagers will be void.
15.	A Client is deemed to have accepted these Rules and RWWA’s Privacy Policy by opening a RWWA Betting Account or by placing a wager with RWWA via the telephone or via the RWWA website, mobile sites or Apps. Clients can view the Privacy Policy on the RWWA website. RWWA reserves the right to change, amend or add to these Rules and Privacy Policy as it sees fit without providing further notice other than posting the current Rules or Privacy Policy on the RWWA website. It is the Client’s responsibility to ensure that they keep up-to-date with the current Rules of Betting.
16.	Not Adopted
17.	<ul style="list-style-type: none"> (a) A number of circumstances may arise where a wager is accepted, or a payment is made, by RWWA in error. A non-exhaustive list of such circumstances is as follows: <ul style="list-style-type: none"> (i) where RWWA mis-states any odds or terms of a wager to Clients including as a result of an obvious error, a palpable error or omission in inputting the information or setting up a market, or as a result of a computer malfunction; (ii) where RWWA has continued to accept bets on a market which should have been suspended, including where the relevant event is in progress (except where 'In the Run" or "In-Play Racing Market" bets are accepted) or had already finished (sometimes referred to as 'late bets'); or (iii) where an error is made by RWWA as to the amount of winnings that are paid to a Client, including as a result of a manual or computer input error, such circumstances being referred to as an "Error" (b) RWWA reserves the right, in the circumstances of an Error: <ul style="list-style-type: none"> (i) to declare a wager void and refund a Client’s stake; (ii) if a wager is part of a multiple bet, recalculate the wager without the team/competitor which had the error; and (iii) to demand repayment of any monies paid to a Client, or credited to a Client’s betting account, in error. (c) If a Client has been paid winnings or other funds in error (including where funds have been credited to a Client’s account [pending clearing/subject to clearance] and those funds are subsequently not cleared), RWWA shall be entitled to issue the Client with an invoice demanding repayment. In such circumstances, the invoice shall be evidence that the amount is due and payable. (d) RWWA reserves the right to cancel, or recalculate a wager made by a Client at any time without notice where a Client’s account has been incorrectly credited and has used those funds to place a wager or multiple wagers.
18.	Not Adopted
19.	RWWA has made considerable efforts to ensure its sports betting business operates in a fair, prompt and accurate manner. Save to the extent permitted by law (and only to such an extent), RWWA excludes all warranties (express or implied) relating to its sports betting business and shall not have any liability for direct, indirect or consequential loss, damage, expense or injury suffered by any Client.
20.	Subject to Rule 19, RWWA’s liability in respect of any claim or loss shall be limited in amount to the relevant wager placed by a Client.
21.	Not Adopted

22.	Not Adopted
23.	Not Adopted
24.	Not Adopted
25.	Not Adopted
26.	Not Adopted
27.	Not Adopted
28.	Not Adopted
29.	Not Adopted
30.	Not Adopted
31.	Not Adopted
32.	<p>TERMS UNDER WHICH WAGERS ARE ACCEPTED</p> <p>Clients must be 18 years of age or older.</p>
33.	<p>As regards wagers placed by Clients:</p> <ul style="list-style-type: none"> (a) Clients must be 18 years of age or older before a Client can place a wager with RWWA and RWWA does not accept wagers from any person under the age of 18 and any wager purportedly made by a person under the age of 18 is void; (b) A wager placed by a Client can only be accepted by RWWA and subject to these Rules, RWWA reserves the right to not accept a wager in its absolute discretion; and (c) All wagers are accepted by RWWA in Western Australia at the times as set out in these Rules and: <ul style="list-style-type: none"> (i) Except in the case of "In the Run" wagering and In-Play Racing Markets, wagers may be accepted up to the advertised start time, actual start time, or such other time as determined by RWWA. (ii) Except in the case of "In the Run" wagering and In-Play Racing Markets, if a wager is inadvertently accepted in respect of an event after its start time or the time determined by RWWA in accordance with Rule 33(c)(i), the wager shall be deemed to have been made invalidly and will be refunded to the Client. For the purpose of this clause, "inadvertently" means that RWWA had no knowledge that the event in question had started and the wager was accepted in good faith. (iii) "In the Run" means placing a wager on a RWWA-nominated market after an event has commenced and is in progress. In such cases, once an event has commenced, the event market will close and a new "In the Run" market will commence. (iv) RWWA may take "In the Run" bets on RWWA-nominated events. In such circumstances, markets may be displayed on the website as "Live Betting" and RWWA Account holders can call our office to obtain markets or view the markets on the website/apps at Live Betting. In compliance with the Interactive Gambling Act 2001 (Cwlth) "In the Run" wagers will not be accepted over the Internet and may only be accepted over the telephone.

	(v) In-Play Racing Markets are markets where a Client is able to place a fixed odds win bet on a horse racing event after it has begun, for example Double Down markets.
34.	Not Adopted
35.	Not Adopted
36.	Not Adopted
37.	Not Adopted
38.	Not Adopted
39.	Not Adopted
40.	Not Adopted
41.	Not Adopted
42.	Not Adopted
43.	Not Adopted
44.	Not Adopted
45.	Not Adopted
46.	Not Adopted
47.	<p>Unless otherwise agreed in writing by RWWA, and subject to any legal requirement to be compelled to accept a wager at a given amount, (regardless as to whether the wager is accepted via the Internet at the time of placing the wager):</p> <p>(a) if the wager is made via the internet/telephone:</p> <p>(i) the maximum amount that may be paid out on any single win or win/place wager, including where the same wager is placed more than once is \$250,000;</p> <p>(ii) the maximum amount that may be paid out on any multi wager, including any multi wagers with any repeated selections, is \$100,000;</p> <p>(b) if the wager is made via any other means:</p> <p>(i) the maximum amount that may be paid out on any single win or win/place wager, including where the same wager is placed more than once is \$50,000;</p> <p>(ii) the maximum amount that may be paid out on any multi wager, including any multi wagers with any repeated selections, is \$20,000;</p> <p>(c) Not Adopted.</p>
48.	"All-In Betting" means regardless of whether or not a particular competitor starts or completes the event in which a bet is placed, all bets stand and no refunds shall be payable or deductions apply.
49.	<p>BONUS BETS AND PROMOTIONS</p> <p>a) Not Adopted</p> <p>b) Not Adopted</p> <p>c) A "Winning Bonus Promotion" means a promotion whereby additional capped winnings, (either including or excluding stake as determined by RWWA) are paid to a Client in the form of a Special Dividend such as a cash credit or cash dividend or a Bonus Bet on markets specified in the promotion. These include, but are not limited to, "10% Winners Bonuses" promotions.</p> <p>d) A "Refund Promotion" means a promotion whereby a Client's bet stake is refunded to a Client in the form of a cash credit or a Bonus Bet credit as specified in a promotion.</p> <p>e) A "Reward Bonus Promotion" means a promotion whereby a Bonus Bet is placed in a RWWA Betting Account as a result of the Client successfully completing a pre-determined action as specified in a promotion, and includes a Matched Stake promotion.</p>

	<p>f) A "Partial Pay Promotion" means a promotion whereby a percentage of a Client's possible winnings (either including or excluding stake as determined by RWWA) is paid to a Client, in the form of a Special Dividend such as a cash credit or a cash dividend, where a Client's bet is a losing bet and certain conditions have been met, as specified in a promotion.</p> <p>g) The promotions referred to in paragraphs (c), (d) and (f) are collectively referred to in these Rules as "Bonus Promotions" and the bonuses awarded pursuant to these Bonus Promotions are collectively referred to in these Rules as "Promotional Bonuses".</p> <p>h) Not Adopted</p> <p>i) Not Adopted</p> <p>j) Not Adopted</p> <p>k) Not Adopted</p> <p>l) Not Adopted</p> <p>m) Not Adopted</p> <p>n) Any promotion that may result in the awarding of Promotional Bonuses can only be entered once per Client/residence/IP address/ computer/smartphone/tablet. RWWA may determine, in its sole discretion, whether it believes different entries or accounts are associated with the same person.</p> <p>o) Not Adopted</p> <p>p) Not Adopted</p> <p>q) Not Adopted</p> <p>r) Not Adopted</p> <p>s) Not Adopted</p> <p>t) Not Adopted</p> <p>u) Not Adopted</p> <p>v) Not Adopted</p> <p>w) Not Adopted</p> <p>x) Not Adopted</p> <p>y) RWWA reserves the right to cancel, change or suspend any promotion at any time without notification.</p> <p>z) Not Adopted</p> <p>aa) Not Adopted</p> <p>bb) To the extent permitted by law, RWWA is not liable to any person for any loss incurred or sustained in connection with or as a result of any RWWA promotion or the awarding, failure to award or any delay in the awarding of, any Promotional Bonus.</p> <p>cc) RWWA may, in its sole discretion, determine that a race or event or a series of races or events are potentially eligible for a Promotional Bonus in the form of a cash credit or cash dividend. RWWA will display a reference to a wager's potential eligibility at the time the wager is placed. RWWA will determine, in its sole discretion, which race or event a Promotional Bonus will be paid on following the close of that event or race; any Promotional Bonus will be paid on presentation of the receipt.</p>
50.	Not Adopted
51.	Not Adopted
52.	Not Adopted
53.	Not Adopted
54.	Not Adopted
55.	Not Adopted
56.	Not Adopted
57.	Not Adopted

58.	Not Adopted
59.	Not Adopted
60.	Not Adopted
61.	<p>RESULTS</p> <p>Where an event or match is postponed and rearranged to take place within 48 hours of the original scheduled starting time, all wagers will stand. If the event or match is rescheduled to take place more than 48 hours later than the original scheduled start time, all wagers will be void and stakes refunded. Affected multiples will be recalculated, excluding that leg. Please note that individual sports rules stating a different time period will override this Rule.</p>
62.	In the case of sports betting and all other contests that involve a set length of play or time limit, players must play and the event must run to the conclusion of the designated time, to be considered official for betting purposes. Please note that individual sport rules that state otherwise will override this Rule.
63.	Unless otherwise stated in the event description or individual sport rules, overtime periods or extra time periods will count towards the final result, except in relation to soccer (see individual sport Rules for soccer below). Other individual markets noted as excluding extra time or overtime, and individual sports rules stating that extra time or over-time does not count will override this Rule.
64.	Unless otherwise stated in the individual sports Rules, if a venue is changed and is not published or known to RWVA at the time the prices are advertised, bets placed on that match will stand providing the match is not switched to the opponent's venue, in which case bets placed on that match will be made void.
65.	For multiple wagers, if any leg/legs are void, the multiple wager will be recalculated excluding the voided leg/legs.
66.	Unless otherwise stated in the individual sports Rules, the result of a match or event will be determined on the day of its conclusion for betting purposes, subject to confirmation by the relevant sports governing body. Any subsequent overturned decision will not be recognised by RWVA, and original settlement of wagers will stand.
67.	Not Adopted
68.	Not Adopted
69.	Not Adopted
70.	Not Adopted
71.	Not Adopted
72.	<p>A "Dead-Heat" occurs when two or more competitors are officially declared to have finished equal. This applies to both winners and place getters in a single event. Unless otherwise stated, the following rule, known as the "Dead- Heat Rule" applies:</p> <ul style="list-style-type: none"> (a) In the event of a Dead-Heat bets will be paid at the face value of the ticket divided by the number of competitors tying for that place; (b) In any event for which each way betting is available, place ties will be paid such that the place portion of the face value of the ticket is multiplied by the remaining number of places available and divided by the number of competitors tying for those available number of placings; (c) Not Adopted
73.	<p>HORSE RACING</p> <p>Where a race meeting is transferred from one racecourse to another, all betting Rules will apply as if the meeting was not transferred.</p>
74.	If a race meeting is postponed, all wagers on the postponed meeting are cancelled.

75.	Where a race meeting is transferred from one racecourse to another, the limit shall be for the course on which the meeting should have been held.
76.	In the event of a horse being withdrawn late by order of the stewards, all wagers will be paid as stewards direct, including deductions on remaining runners.
77.	Not Adopted
78.	We reserve the right to refuse the whole or part of any wager.

PART B – RACING AND SPORTS WAGERING RULES

79.	Not Adopted
80.	Not Adopted
81.	Not Adopted
82.	<p>A reference to the "Field Size Rule" sets out how place dividends are paid.</p> <p>For all races within Australia and overseas the Field Size Rule is as follows:</p> <ul style="list-style-type: none"> a) where there are 8 or more runners in a race, a dividend shall be paid on 1st, 2nd and 3rd places; b) where there are 5, 6 or 7 runners in a race, a dividend shall be paid on 1st and 2nd places only; and c) where there are less than 5 runners in a race, the wagers shall be Win Only.
83.	<ul style="list-style-type: none"> a) A reference to "Win/Place Fixed Odds" means the price quoted by RWWA of a specified runner at the time of placing the wager. b) Win/Place Fixed Odds refers to the Fixed Price quoted by RWWA of a specific runner prior to placing a wager. These odds are fixed at the time of placing the wager. All Fixed Win/Place wagers are subject to the Field Size Rule (Rule 82). If a Fixed Price wager is struck once the "Final Field" is declared, such wagers are subject to scratching and deductions. c) All deductions applied by RWWA on Fixed Odds wagers struck after official opening prices have been announced will be sourced from the racetrack of race origin or, where applicable, with the following: <p>Other than 'first past the post' bets, all bets will be settled according to the result as announced at the 'Weighed-In' with the following exceptions:</p> <p>(A) Single ante-post bets, being made before 10 a.m. on the day of the final declarations will be void under the following circumstances: -</p> <ul style="list-style-type: none"> i) If the race is abandoned; ii) If the race is declared void; iii) If the Conditions of the race entry are changed prior to the start of the race; iv) If the venue is altered; or v) If a horse is eliminated under the British Horseracing Authority (BHA) Rules of Racing, schedule 8 of the Race Administration Manual (F).

However, in any such circumstances accumulative ante-post bets (win or place) will stand and be settled at the ante-post price(s) laid on the remaining horse(s). Any race in which a horse is supplemented does not affect Rule 4(A).

In the event of a race being postponed to another day, ante-post bets placed before the entries have closed will stand and will only be made void if the race is abandoned or made void, if the horse is balloted out or eliminated under the previously mentioned schedule 8 of the BHA's Rules of Racing or if the venue is changed. Ante-post bets placed after the entries have closed will be void, except when the race is run at a later date at the same venue and entries for the race are not reopened, in which case bets will stand.

(B) Bets other than ante-post bets will be void if the race is abandoned or declared void. Bets will stand if the race is postponed to another day and final declarations stand. If the final declarations do not stand, bets will be void. Bets on a horse declared by the Starter 'not to have started' will be void.

(C) Where a bet has been placed and a price taken on the day of the race and there is subsequently an official notification that a horse has been withdrawn or has been declared 'not to have started', the liability of a layer against any horse remaining in the race, win or place, will be reduced in accordance with the following scale depending on the odds current against the withdrawn horse at the time of such official notification: -

Odds (or decimal equivalent)	Scale of deduction (per £)
1/9 or longer odds on	90 pence
2/11 to 2/17	85 pence
1/4 to 1/5	80 pence
3/10 to 2/7	75 pence
2/5 to 1/3	70 pence
8/15 to 4/9	65 pence
8/13 to 4/7	60 pence
4/5 to 4/6	55 pence
20/21 to 5/6	50 pence
Evens to 6/5	45 pence
5/4 to 6/4	40 pence
8/5 to 7/4	35 pence
9/5 to 9/4	30 pence
12/5 to 3/1	25 pence
16/5 to 4/1	20 pence
9/2 to 11/2	15 pence
6/1 to 9/1	10 pence
10/1 to 14/1	5 pence
Over 14/1	No deduction

	<p>In the case of two or more horses being withdrawn, the total reduction shall not exceed 90 pence in the pound.</p> <p>In the case of withdrawals in reformed markets, the total deduction over the two or more horses (i.e. one in the original and one in the reformed market) will be calculated on the prices applicable in the original market.</p> <p>For bets placed in reformed markets, deductions applied to withdrawn horses in these markets will be calculated on the prices applicable in these markets.</p> <p>Bets made at Starting Price are not affected, except in cases where insufficient time arises for a new market to be formed, when the same scale of reductions will apply. In the event of the withdrawal of one or more runners in circumstances which would lead to only one runner and therefore a 'walkover', all bets on the race will be void. The race will be considered a 'walkover' for the purpose of settling bets.</p> <p>For the purpose of this Rule the non-appearance of a declared runner will be held to be an official notification of the withdrawal of such horse before the race is off. In the case of a horse declared by the Starter 'not to have started', a racecourse announcement will be made to that effect. This official announcement will be made before the race result is displayed.</p> <p>(D) In the event:</p> <p>i) of an announcement being made that the provisions of Rule 4(C) do not apply on the grounds that no market had been formed at the time of the withdrawal of a declared runner, all bets (other than ante-post bets) will be settled at Starting Price with the exception of bets placed at Early Prices when Rule 4(C) will operate, based on the current price at the time of withdrawal.</p> <p>ii) of any race where the Starting Price Validators deem that an on-course market has been formed less than 90 minutes before the advertised 'off' time of that race, any bets placed will be subject to Rule 4(C) deductions.</p> <p>iii) that no prices have been transmitted to the off-course industry, but a market is deemed to have been formed on-course by a sufficient number of licensees, Rule 4(C) deductions will apply only to bets made on-course, prior to the withdrawal of a declared runner.</p> <p>(E) In the event of a reserve horse replacing a declared runner, all bets placed prior to such a replacement and a new market being formed, other than ante-post bets, will be settled at Starting Price.</p> <p>d) Not Adopted e) Not Adopted f) Not Adopted g) Not Adopted</p>
84.	Not Adopted
85.	A reference to "SP" means the Starting Price as determined in accordance with Rule 115.
86.	Not Adopted
87.	Not Adopted
88.	Not adopted
89.	Not Adopted

90.	Not Adopted
91.	Not Adopted
92.	Not Adopted
93.	Not Adopted
94.	Not Adopted
95.	Not Adopted
96.	Not Adopted
97.	Not Adopted
98.	Not Adopted
99.	Not Adopted
100.	Not Adopted
101.	Not Adopted
102.	Not Adopted
103.	Not Adopted
104.	<p>Best Fluctuation Betting Rules</p> <p>Available on most metropolitan meetings, Best Fluctuation pays the best of the official on-course Bookmakers' fluctuations. Best Fluctuation wagers can be placed up to 30 minutes prior to the advertised start time of each race.</p>
105.	Not Adopted
106.	Not Adopted
107.	Place dividends will be paid in accordance with the Field Size Rule.
108.	Not Adopted
109.	Not Adopted
110.	When betting Win/Place, the place portion of the wager must be equal to or less than the win portion of the wager.
111.	Not adopted
112.	Not adopted
113.	Not adopted
114.	Not adopted
115.	<p>Starting Price Betting Rules</p> <p>(a) Starting Price is available for selected Thoroughbred Racing, Harness and Greyhound Racing.</p> <p>(b) For Victorian Thoroughbred Racing:</p> <p>(i) the Starting Price (SP) is the Victorian Official Price (VOP) as provided by Racing Victoria up until the advertised start time of the Race. Where no VOP is provided by Racing Victoria prior to the advertised start time of the race, RWWA will settle all Starting Price wagers at the RWWA closing Fixed Odds Win price;</p>

	<p>(ii) if a Win or a Win/Place wager is placed as the Starting Price, the Win portion will be paid at a rate equal to the VOP or, where no VOP is provided by Racing Victoria prior to the advertised start time of the race, at the RWWA closing Fixed Odds Win price.</p> <p>(c) For all other Australian Thoroughbred Racing (apart from Victorian Thoroughbred Racing):</p> <p>(i) the Starting Price (SP) is the official Starting Price as transmitted by the Australian Pricing Network up until the advertised start time of the race. Where no SP is provided by the Australian Pricing Network prior to the advertised start time of the race, RWWA will settle all Starting Price wagers at the RWWA closing Fixed Odds Win price.</p> <p>(ii) If a Win or a Win/Place wager is placed as the Starting Price, the Win portion will be paid at a rate equal to the official Starting Price or, where no SP is provided by the Australian Pricing Network prior to the advertised start time of the race, at the RWWA closing Fixed Odds Win price.</p> <p>(d) For all Harness Racing, Greyhound Racing and international Thoroughbred Racing:</p> <p>(i) Starting Price (SP) will pay the closing 'Fixed Odds' offered by RWWA.</p>
116.	Place dividends will be paid in accordance with the Field Size Rule.
117.	<p>(a) Not Adopted</p> <p>(b) Where there are 10 runners or more, the Place portion is paid at the standard Each Way dividend ie. ¼ the odds, except for races in the United Kingdom and Ireland where Rule 117 (d) will apply.</p> <p>(c) For races (apart from Greyhound races) in the United Kingdom and Ireland, where there are less than 8 runners, the Place portion will be paid at 1/3rd of the official on-course Bookmakers starting price.</p> <p>(d) For races (apart from Greyhound races) in the United Kingdom and Ireland, where there are more than 8 runners, the Place portion will be paid at 1/4 of the official on-course Bookmakers starting price.</p> <p>(e) For Greyhound races in the United Kingdom and Ireland, where there are less than 8 runners, the Place portion will be paid at the RWWA closing Fixed Place Odds. Where no Fixed Odds is available the place portion will be determined as 1/4 of the odds as determined in Rule 115(d).</p> <p>(f) For Greyhound races in the United Kingdom and Ireland, where there are 8 or more runners, the Place portion will be paid at the RWWA closing Fixed Place Odds. Where no Fixed Odds is available the place portion will be determined as 1/5 of the odds as determined in Rule 115(d).</p>
118.	<p>(a) Not Adopted</p> <p>(b) For races in the United Kingdom and Ireland, where there is an Odds-On-Favourite in the field, all Place wagers will be paid at 1/5th of the official on-course Bookmakers starting price, regardless of the number of runners.</p>
119.	<p>Starting Price Insurance (SPI)</p> <p>Starting Price Insurance (SPI) is available on all listed and group races and guarantees that if the official Starting Price (SP) is greater than the fixed price taken, the higher of the two dividend will be paid for the Win portion.</p>
120.	Not adopted
121.	Not adopted
122.	Not Adopted
123.	<p>First Past The Post Betting Rules</p> <p>(a) First Past the Post may be offered by RWWA in accordance with the below rules.</p> <p>(b) First Past the Post is available for:</p> <p>(i) Single Win and Place wagers (including Each Way wagers) on Australian racing (Thoroughbreds, Greyhounds and Harness) events struck at Fixed Odds.</p> <p>(ii) Not Adopted</p> <p>(iii) Single Win and Place wagers (including Each Way wagers) on selected International racing (Thoroughbreds, Greyhounds and Harness) events, as determined by RWWA, struck at Fixed Odds.</p> <p>(c) First Past the Post provides that:</p>

	<ul style="list-style-type: none"> (i) Clients who backed the first runner past the post are paid out as if the runner retains its first position regardless of the result of any protest; and (ii) For Place wagers – subject to the Field Size Rule, Clients who backed the second or third runner past the post are paid out as if the runner retains its second or third position regardless of the result of any protest. (d) Not Adopted (e) Deductions, where relevant, shall be applied to First Past the Post payments. (f) First Past the Post is only available for Fixed Odds single wagers. Multi wagers, including the singles component of Multi Formula bets are ineligible. (g) First Past the Post will apply to wagers placed on the final field market and will not apply to All In or Futures Wagers. (h) The payout value will equal the return the Client would have received, up to a maximum of \$2,000 per wager, had the runner been declared the official winner or placegetter. (i) In the event that a runner is disqualified, the client will not be paid out any amount in respect to that runner. (j) The Dead-Heat Rule applies. In the event that there is a Dead-Heat and a protest occurs and is subsequently upheld, the payout on that runner that is relegated will be half the face value of the ticket. (k) First Past the Post does not apply to abandoned races. (l) If an event is abandoned or declared a 'no race' by order of the stewards subsequent to First Past the Post dividends having been paid, RWWA reserves the right to reverse all First Past the Post payments made on that event.
124.	Not Adopted
125.	Not Adopted
126.	<p>Total Winning Saddlecloth Numbers</p> <ul style="list-style-type: none"> (a) Total Winning Saddlecloth Numbers betting is available on selected Hong Kong and Australian race meetings, which is the collective total of the official winning saddlecloth numbers of each race as declared by the stewards over the entire race meeting. The winning saddle cloth numbers of each race are added to give a Total Saddlecloth Number for the meeting. (b) In the event of a Dead-Heat in a race, the winner's saddlecloth numbers are averaged. (c) All races scheduled for the race meeting must be run for bets to stand. If the meeting is abandoned or postponed at any point, then all bets will be void and refunded. (d) The Dead-Heat Rule applies.
127.	<p>Hong Kong Favourites Challenge</p> <ul style="list-style-type: none"> (a) Wagers will be offered on how many races at a particular meeting will be won by the Favourite. (b) The Favourite in each race will be deemed the runner with the shortest Final Hong Kong Tote Dividend as declared by the Hong Kong Jockey Club. (c) If there is more than one runner with equal Final Hong Kong Tote Dividends, then all of those runners will be deemed the Favourite. (d) If a Favourite Dead-Heats for a win, it will count as a winner (one win per race). (e) If a race meeting is postponed or abandoned, all wagers on the Favourites Challenge relating to the postponed or abandoned meeting will be void. (f) "All-In Betting" applies.
128.	<p>Horse Match Ups</p> <ul style="list-style-type: none"> (a) Horse Matchup Betting is available on selected Hong Kong races and is paid on the highest finishing position of a horse as declared by the stewards. (b) Matchups events are framed by RWWA, selecting the runners to be matched by horse name. (c) The scratching of un-named horses will not affect the standing of the wager. (d) All named horses in the matchup must be declared as official race starters by the stewards for bets to stand.

	<p>(e) If all of the named horses listed in the matchup do not finish, then all bets will be void and refunded.</p> <p>(f) The Dead-Heat Rule applies.</p>
129.	Not Adopted
130.	Not Adopted
131.	Not Adopted
132.	Not Adopted
133.	<p>Quinella Betting Rules</p> <p>(a) A Quinella requires nominating the first 2 place-getters in any order. Where there are Fixed Price Quinellas, in accordance with the odds given and accepted at the time the Fixed Price Quinella is struck.</p> <p>(b) Not Adopted</p> <p>(c) Except where (d) or (e) of this clause applies, in the event of a scratching or a runner being declared a non-runner after a Quinella wager is confirmed, all combinations that include the scratched runner will be refunded and the remaining stake per combination will remain the same. Under no circumstances will the Client's stake per combination be increased.</p> <p>(d) Where a Fixed Price Quinella is taken and there is a late scratching of an odds-on runner at the time of withdrawal, all fixed price Quinella bets on that race will be void and all monies refunded.</p> <p>(e) Where a Fixed Price Quinella is taken and where there is a late scratching of a runner that is either even money or greater, all Quinellas containing the scratched runner are considered void and monies will be refunded. In addition, any winning Quinellas placed prior to the scratching are subject to deductions as set out in Appendix A.</p> <p>(f) Not Adopted</p>
134.	Not Adopted
135.	Not Adopted
136.	Not Adopted
137.	Not Adopted
138.	Not Adopted
139.	Not Adopted
140.	Not Adopted
141.	Not Adopted
142.	Not Adopted
143.	<p>Futures/Feature Betting Rules</p> <p>Futures betting is available on selected events. RWWA may offer win, win/place and place only wagers on Futures and Features markets. Prior to the final field being declared, these wagers are accepted on an "All-In" basis. (i.e. no refunds for non-runners and no deductions from any runner). Wagers struck after the final field is declared are subject to refunds on scratched horses, and deductions may apply on remaining runners. The value of the deduction is determined by the price of the scratched horse, as determined by the Darwin Turf Club.</p>
144.	Where there are 8 or more runners in a race, a place shall be paid on 1st, 2nd and 3rd places; and where the Client takes Win Fixed Odds, then the dividend paid for a place shall be one-quarter of the Win Fixed Odds.

145.	Where there are 5, 6 or 7 runners in a race, a place shall be paid on 1st and 2nd places only; and where the Client takes Win Fixed Odds, then the dividend paid for a place shall be one-third of the "Win Fixed Odds".
146.	Where there are less than 5 runners in a race, the wagers shall be Win Only.
147.	Where there is an Odds-On-Favourite in the field, in an event not covered by one of the 3 national Totes (e.g. an international event), all wagers will be deemed Win Only wagers. If an Each-Way wager is inadvertently accepted, the place portion of this wager will be refunded. The win portion of this wager will stand.
148.	<p>Feature Doubles Rules</p> <p>A "Feature Race" is a Group or Listed Thoroughbred Race on which RWWA offers a pre-post market.</p>
149.	"Face Value" of the ticket means the potential payout plus the stake of the wager.
150.	<p>RWWA offers win-doubles and place-doubles on selected Feature Races ("Feature Doubles"). In relation to place Feature Doubles, all references to the words "win" and "winner" include being placed 2nd and 3rd and all references in relation to "dead-heats" include being placed 3rd. The following conditions apply to all Feature Doubles events:</p> <ul style="list-style-type: none"> (a) bets are determined when the first leg is lost; (b) if one leg of the double wins outright and the other leg dead-heats for first, the Client will be paid one-half of the face value of the ticket; (c) if both legs of a double dead-heat for 1st, the Client will be paid one-quarter of the face value of the ticket; and (d) if one leg of the double wins outright, and the other leg is part of a triple dead-heat, the Client will be paid one-third of the face value of the ticket.
151.	<p>For all fixed price Feature Doubles wagers, if the time of striking the wager:</p> <ul style="list-style-type: none"> (a) is before final declarations have been declared for one or both races: <ul style="list-style-type: none"> (i) all bets shall be regarded as All-In; (b) is after final acceptance for both races have been declared: <ul style="list-style-type: none"> (i) the withdrawal of a selected horse from one such event shall result in the stake being invested on the selected horse in the alternate leg at the agreed fixed price odds for such horse; (ii) the withdrawal of the selections from both races shall result in the stake being refunded; (iii) the withdrawal of any horse from a leg of the double shall result in winning bets being subject to deductions in accordance with the scale outlined by the Darwin Turf Club; and (iv) the winning payment shall be the multiple of the stake and the product of the cumulative prices of the winning horses, subject to any deduction given in accordance with Part (iii) of this Rule.
152.	<p>PlaceCard Betting Rules</p> <p>Four Leg PlaceCard</p> <p>For a Four Leg PlaceCard to be successful, the Client must correctly select horses that place in four RWWA nominated races and will be given the odds stated at the time of placing the wager.</p> <ul style="list-style-type: none"> (a) In fields of 8 or more runners, horses that run 1st, 2nd or 3rd are deemed to be eligible for a winning PlaceCard. (b) In fields of 5, 6 or 7 runners, only horses that run 1st and 2nd are deemed to be eligible for a winning PlaceCard. (c) In fields of less than 5 runners, only the horse that runs 1st is deemed to be eligible for a winning PlaceCard. (d) Where there is a late scratching and the field is reduced to 7 runners or less, the above Rules will apply for all wagers taken after the official late scratching time. For wagers placed on fields of 8 or more prior to the official late scratching time, 1st, 2nd and 3rd placings will count towards the PlaceCard.

	<p>(e) If the Client's selection in 1 leg is scratched, it becomes a 3-race PlaceCard and the dividend is calculated by adding the odds of the remaining 3 legs.</p> <p>(f) If 2 or more of the Client's selections are scratched, the PlaceCard is cancelled and the wager is credited back to the Client's Account.</p> <p>(g) If 1 leg is abandoned or declared a no-race, it becomes a 3-race PlaceCard and the dividend is calculated by adding the odds of the remaining 3 legs.</p> <p>(h) If 2 or more legs are abandoned or declared no-races, then all PlaceCards are cancelled and the wager is credited back to the Client's Account.</p> <p>(i) In fields of 8 or more runners, if there is a dead-heat for 3rd place in any of the 4 designated races, the odds are halved for each horse that has dead-heated in that leg and added to the other 3 legs. In the case of triple dead- heats, one-third of the odds will be added to the other 3 legs.</p> <p>(j) Not Adopted</p>																
153.	Not Adopted																
154.	<p>JOCKEY CHALLENGE</p> <p>Jockey Challenge bets will be offered on selected meetings. Betting is conducted on a Win Only, All-In basis (i.e. no refunds or Deductions).</p> <p>All bets must be placed prior to the first race of the card commencing for wagers to stand.</p> <p>The winning jockey for each meeting will be decided on the following points per race system: a first placed jockey receives three points; a second placed jockey will receive two points; and a third placed jockey will receive one point.</p> <p>A jockey who accumulates the most points throughout the entire meeting will be considered the winner for settlement purposes. Dead Heat rules will apply if two or more jockeys are on equal points at the completion of all races from the meeting.</p> <p>Any Other Individual Jockey counts as one Selection for settling purposes (i.e. in the case of two jockeys who fall within the Any Other Individual Jockey category places in a Dead Heat for the win, both will be paid as winners at the full dividend).</p> <p>In the case of a meeting being abandoned or postponed at a point in time where a jockey has an unassailable lead, winning bets will be paid at the full dividend with all other bets being settled as losers. When a meeting is postponed or abandoned in any other circumstance, all single bets are void and wagers will be refunded. Affected multi-bets will be recalculated excluding that leg.</p>																
155.	<p>In the event of horses placing in a Dead Heating for a win and/or place, the points will be shared equally by the number of competitors in that Dead Heat, as outlined in the table below.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th></th> <th>Dead Heat for 1st</th> <th>Dead Heat for 2nd</th> <th>Dead Heat for 3rd</th> </tr> </thead> <tbody> <tr> <td>1st</td> <td>2.5, 2.5</td> <td>3</td> <td>3</td> </tr> <tr> <td>2nd</td> <td>0</td> <td>1.5, 1.5</td> <td>2</td> </tr> <tr> <td>3rd</td> <td>1</td> <td>0</td> <td>0.5, 0.5</td> </tr> </tbody> </table>		Dead Heat for 1st	Dead Heat for 2nd	Dead Heat for 3rd	1st	2.5, 2.5	3	3	2nd	0	1.5, 1.5	2	3rd	1	0	0.5, 0.5
	Dead Heat for 1st	Dead Heat for 2nd	Dead Heat for 3rd														
1st	2.5, 2.5	3	3														
2nd	0	1.5, 1.5	2														
3rd	1	0	0.5, 0.5														
156.	Not used.																
157.	<p>DRIVER CHALLENGE</p> <p>For each Harness meeting where the Driver Challenge is offered, wagers can be made on which driver number will score the most points for winners and place-getters for that meeting. The following Rules apply to the Driver Challenge:</p> <p>a) Points are awarded to drivers on a 3-2-1 points basis for the placing of 1st, 2nd and 3rd respectively;</p> <p>b) In the case of a Dead-Heat in any race, the drivers involved will be awarded an equal share of any points won;</p> <p>c) In the case of two or more drivers finishing the meeting on the same number of points, the Dead-Heat Rule applies, regardless of the number of outright winners driven by any of the reignsmen;</p>																

	<ul style="list-style-type: none"> d) Betting is Win Only; e) If any individual driver in the market does not complete at least one engagement for the meeting, all wagers on the Driver Challenge for that meeting will be cancelled and monies refunded. f) The option "any other individual driver" covers any driver whose odds are not listed in the market. g) For wagers on any Driver Challenge to stand, all races scheduled for the race meeting must be run and correct weight declared. If the meeting is postponed, abandoned, or any race is declared a "no-race" by the stewards, all wagers on the Driver Challenge for that meeting will be cancelled and the monies refunded regardless of standings at the time.
158.	<p>LEADING TRAINER</p> <p>For series of races where the Leading Trainer is offered, wagers can be made on which trainer will score the most points for winners and place-getters for that series of races. The series of races (i.e. Inter Dominion) will be outlined in each market. The following Rules apply to the Leading Trainer:</p> <ul style="list-style-type: none"> a) Points are awarded to trainers on a 3-2-1 points basis for the placing of 1st, 2nd and 3rd respectively in the determined series of races; b) In the case of a Dead-Heat in any race, the trainers involved will be awarded an equal share of any points won; c) In the case of two or more trainers finishing the series of races on the same number of points, the Dead-Heat Rule applies, regardless of the number of outright winners trained by any of the parties; d) Betting is Win Only; e) Betting is subject to All In rules; f) The option "any other individual trainer" covers any trainer whose odds are not listed in the market. g) In the case a horse is transferred to another trainer during the series of races, any points earned will be retained by the previous trainer and not be carried over to the new trainer. h) Should any race included in the series of races be postponed, abandoned or be declared a "no-race" by the stewards, bets shall stand and be resulted against the series outcome.
159.	<p>FAVOURITES CHALLENGE</p> <p>Wagers will be offered on how many races at a particular race meeting will be won by the Favourite.</p>
160.	The Favourite in each race is determined by the official SP Favourite on track (lowest official Starting Price).
161.	If there are equal SP Favourites on track, the runner with the shortest Home Tote Dividend shall be deemed the Favourite.
162.	If both equal Favourites also have equal Home Tote Dividends, then both runners will be deemed the Favourite.
163.	If a Favourite Dead-Heats for a win, it will count as a winner (one win per race).
164.	If a race meeting is postponed or abandoned, all wagers on the Favourites Challenge relating to the postponed or abandoned meeting will be void.
165.	All-In Betting applies.
166.	<p>RACING SPECIALS</p> <ul style="list-style-type: none"> (a) Margin betting is available on selected Group races and is paid on the official margin between the 1st and 2nd horses as declared by the stewards. (b) <ul style="list-style-type: none"> (i) Total margin betting is available for selected meetings which is paid on the collective official margins between the 1st and 2nd horses as declared by the stewards. (ii) Official margins are added together in decimals using the following conversions: Dead-Heat – 0.0 Length

	<p>Short Head / Nose – 0.1 Length Head – 0.2 Length Long Head / ½ Neck – 0.25 Length Neck – 0.3 Length Long Neck – 0.4 Length ½ Length – 0.5 Length ¾ Length – 0.75 Length 1 Length – 1 Length</p> <p>(iii) For total margin betting for the meeting, all races must be run. If the meeting is abandoned or postponed at any point, then all bets will be void and refunded.</p>
167.	<p>RACING EXTRAS</p> <p>A RWVA Racing Extra is any of the following:</p> <ul style="list-style-type: none"> a) a Head to Head; b) a Betting Without; c) an Insurance (3 placings) d) a Runner vs the Field; e) a Top Half v Bottom Half; and f) a Same Race Combos.
168.	Not Adopted
169.	<p>Head to Head Betting Rules</p> <ul style="list-style-type: none"> a) RWVA will offer Head to Head markets on selected Horse Racing, Greyhounds and Harness events. One (1) runner within the Head to Head market must finish in first four (4) placegetters as declared by stewards for Head to Head to be finalised. b) Wagers are settled on the highest finishing position of the runners within the market as declared by officiating stewards at the meeting. c) In the event of a protest, wagers will be paid out on the official race day placings. d) In the event of a dead heat, the Dead -Heat Rule applies. In the event of both runners failing to complete the course, wagers will be void and all monies refunded. e) Wagers will be void and all monies refunded if both of the selected runners fail to finish in the first four placegetters. f) In the event that any runner is scratched all wagers will be void. g) Head to Head wagers are available for Win Only wagers placed at Fixed Odds. h) Multis allowed.
170.	<p>Betting Without Rules</p> <ul style="list-style-type: none"> a) RWVA will offer Betting Without markets on selected Horse Racing, Greyhounds and Harness events. Prices are offered on an event 'without' a nominated selection. In the event of the 'without' selection being scratched, the 'Betting Without' market will be closed. b) All existing wagers on this market will stand and deductions will apply as set out in Appendix A if any other selection is scratched. c) A "Without" runner is defined as the runner with the shortest price when fixed prices are first offered, this does not change even if the defined "Without" runner is misplaced as the runner with the shortest price throughout betting. d) RWVA will clearly show which runner is "Without". e) In the event of a dead heat, the Dead-Heat Rule applies. f) Betting Without wagers are available for Win Only wagers placed at Fixed Odds. g) Multis allowed
171.	Insurance (3 placings) Rules

	<ul style="list-style-type: none"> a) RWVA will offer Insurance (3 placings) markets on selected Horse Racing, Greyhounds and Harness events. If your selection runs second or third as declared by officiating stewards all fixed wagers will be refunded on this market. b) RWVA may choose to not offer this bet type when a runner is into odds on (i.e. less than \$2.00) or if a field has less than 8 runners. c) If a field goes from more than 8 runners to less than 8 runners (in the event of late scratchings) all wagers will stand but betting will be closed. d) Deductions apply as set out in Appendix A. The Dead-Heat Rule applies. e) Insurance (3 placings) wagers are available for Win Only wagers placed at Fixed Odds. f) Multis allowed.
<p>172.</p>	<p>Runner Vs The Field Rules</p> <ul style="list-style-type: none"> a) RWVA will offer Runner v The Field markets on selected Horse Racing, Greyhounds and Harness events. b) Runner v The Field markets allow you to select whether the field will beat a "nominated runner". c) The nominated runner will be clearly defined, it will be the runner with shortest price when fixed odds markets go up and this does not change even if "nominated" runner is misplaced as the runner with the shortest price throughout betting. d) If the "nominated runner" is scratched then all bets are void and will be refunded. e) "The Field" comprises all other runners apart from the "nominated runner". If there is a scratching from "The Field", All-In Betting rules apply; no deductions will apply. f) In the event of a dead heat, the Dead-Heat Rule applies. g) Runner vs the Field wagers are available for Win Only wagers placed at Fixed Odds. h) Multis allowed.
<p>173.</p>	<p>Top Half v Bottom Half</p> <ul style="list-style-type: none"> a) RWVA will offer Top Half v Bottom Half markets on selected Gallops and Harness events. b) Top Half v Bottom Half allows you to wager "head to head" between runners from the top half of the field v the bottom half of the field based on their official number in a particular race. c) All-In Betting rules apply; if a runner is scratched the prices change, no deductions will apply. d) If Top Half or Bottom Half can't be equally split into two teams then the "Top Half" will receive the extra runner; i.e. Field of 13 (Top Half = Numbers 1-7, Bottom Half = Numbers 8-13). e) If a runner is at any stage odds on RWVA will not offer this market. f) In the event of a dead heat, the Dead-Heat Rule applies. g) Top Half v Bottom Half wagers are available for Win Only wagers placed at Fixed Odds. h) Multis allowed.
<p>174.</p>	<p>Same Race Combos</p> <ul style="list-style-type: none"> a) RWVA will offer Same Race Combos markets on selected Horse Racing, Greyhounds and Harness events. b) All outcomes included in a Same Race Combo wager must be successful for the bet to achieve a payout. c) In the event a runner is scratched; <ul style="list-style-type: none"> i. Wagers containing the scratched runner will be void and monies refunded. ii. Wagers not containing the scratched runner shall stand at the price quoted at the time the bet was struck (no deductions apply). d) In the event of a protest, wagers will be paid out on the official race day placings. e) In the events of a dead heat, the Dead-Heat Rule applies. f) In the event a race is abandoned, postponed or declared a 'no race' by order of stewards, all wagers are void and monies refunded. g) In the event a runner is disqualified, all wagers containing that runner will be void and monies refunded.

	h) Multis are not permitted unless otherwise stated.
175.	<p>PICK YOUR OWN FIELD</p> <p>Pick Your Own Field allows you to create a 'customised field' of runners within an existing race. From the selected 'customised field', you can bet on which runner you think will win within that 'customised field'.</p> <p>Note: a 'customised field' is defined as a selected field of runners from an existing race.</p>
176.	<p>Pick Your Own Field Pricing</p> <p>The dividend at the time of bet placement is fixed and does not change no matter how the market fluctuates. All Pick Your Own Field 'customised fields' are deemed final and will be subject to deductions for any withdrawal/scratching within a 'customised field'. See Pick Your Own Field Deductions Scale (Rule 177).</p>
177.	<p>Determination of Pick Your Own Field Result</p> <p>(a) Win: A Pick Your Own Field bet will be deemed a winner if the selected runner to win in the 'customised field' finishes ahead of all other selections in the 'customised field' and also within the top 4 official placing getters of the official published final field. Dead-Heat Rules apply.</p> <p>(b) Loss: A Pick Your Own Field bet will be deemed a losing bet if the selected runner to win in the 'customised field' fails to finish in front of all other runners in the 'customised field' and one of the other runners within the 'customised field' finishes in the top 4 official place getters of the official published final field.</p> <p>(c) Refunded: A Pick Your Own Field bet will be deemed void and all monies will be refunded if there isn't at least one runner from the 'customised field' that finishes within the top 4 official place getters of the official published final field.</p> <p>(d) Dead-Heat for 4th: For the purpose of determining the Pick Your Own Field Result, a runner finishing in a dead-heat for 4th place is deemed to have finished in the top 4 official placegetters.</p>
178.	<p>Pick Your Own Field Deductions Scale</p> <p>(a) A percentage reduction of the dividend will apply if a horse is scratched from a 'customised field', as either a 'Late' or 'Early' scratching. All Pick Your Own Field bets preceding the scratching are subject to deduction in accordance with the Pick Your Own Field Deductions Scale.</p> <p>(i) Note: This includes any selection/s within the 'customised field' that are deemed official emergencies or reserves.</p> <p>(b) The deduction is based on the price of the scratched runner in the Pick Your Own Field 'customised field' and the market percentage of the 'customised field' at the time of bet placement.</p> <p>Refer to Appendix B attached:</p>
179.	<p>Pick Your Own Field Minimum Price</p> <p>If there is a large disparity between prices of runners within the selected 'customised field', then the Pick Your Own Field price for one runner may fall under the Pick Your Own Field Minimum Price that RWWA has set for that market. If this occurs then the selected 'customised field' will not be available for a Pick Your Own Field bet and a message will be returned to advise this.</p>
180.	<p>Pick Your Own Field Minimum and Maximum Field Size</p> <p>RWWA reserves the right to set a Pick Your Own Field Minimum and Maximum Field Size for each market. In general the Pick Your Own Field Minimum Field Size will be set to 2. The Pick Your Own Field Maximum Field Size may be set up to one less than the actual field size.</p>
181.	Not Adopted.
182.	<p>Pick Your Own Field Multi Bets Limits</p> <p>(a) Horse Racing:</p> <ul style="list-style-type: none"> • Maximum of 4 legs; <p>(b) Greyhound and Harness Racing:</p> <ul style="list-style-type: none"> • Maximum of 2 legs;
183.	Not Adopted

<p>184.</p>	<p>ODDS V EVENS</p> <p>Odds v Evens allows you to bet head to head between the odd numbered runners versus the even numbered runners in a particular race. Whether a runner is designated "odd" or "even" is based on the saddlecloth/rug number of the runner not the box/barrier of the runner. For example, if a greyhound wears rug number 10 and jumps from box 3, then the greyhound will be considered an "even" runner.</p> <p>Odds v Evens is available on selected thoroughbred, harness and greyhound meetings. The Dead-Heat Rule and All-In Betting applies.</p>																
<p>185.</p>	<p>INSIDE V OUTSIDE</p> <p>Available on selected greyhound meetings, Inside v Outside allows you to bet head to head between runners who jump from "Inside" boxes (1,2,3 or 4) versus runners who jump from "Outside" boxes (5,6,7 or 8) in a particular race. Inside v Outside bets are based on the box number of a runner and not the rug number. For example, if a greyhound wears rug number 8 and jumps from box 3, then the greyhound will be considered an "Inside" runner.</p> <p>The Dead-Heat Rule and All-In Betting applies.</p>																
<p>186.</p>	<p>GREYHOUND BOX NUMBER CHALLENGE</p> <p>Box Challenge bets will be offered on selected greyhound meetings. Betting is conducted on a Win Only, All-In basis (i.e. no refunds or Deductions).</p> <p>All bets must be placed prior to the first race of the card commencing for wagers to stand.</p> <p>The winning box for each meeting will be decided on the following points per race system: a first placed box receives three points; a second placed box will receive two points; and a third placed box will receive one point.</p> <p>Where a reserve dog (i.e. #9 and #10) gains a start and is placed 1st, 2nd or 3rd, the points will be awarded to the box number it jumps from.</p> <p>The box number which accumulates the most points throughout the entire meeting will be considered the winner for settlement purposes. Dead Heat rules will apply if two or more boxes are on equal points at the completion of all races from the meeting.</p> <p>In the case of a meeting being abandoned or postponed at a point in time where a box number has an unassailable lead, winning bets will be paid at the full dividend with all other bets being settled as losers. When a meeting is postponed or abandoned in any other circumstance, all single bets are void and wagers will be refunded. Affected multi-bets will be recalculated excluding that leg.</p> <p>In the event of dogs placing in a Dead Heating for a win and/or place, the points will be shared equally by the number of competitors in that Dead Heat, as outlined in the table below.</p> <table border="1" data-bbox="391 1276 1459 1476"> <thead> <tr> <th></th> <th>Dead Heat for 1st</th> <th>Dead Heat for 2nd</th> <th>Dead Heat for 3rd</th> </tr> </thead> <tbody> <tr> <td>1st</td> <td>2.5, 2.5</td> <td>3</td> <td>3</td> </tr> <tr> <td>2nd</td> <td>0</td> <td>1.5, 1.5</td> <td>2</td> </tr> <tr> <td>3rd</td> <td>1</td> <td>0</td> <td>0.5, 0.5</td> </tr> </tbody> </table>		Dead Heat for 1st	Dead Heat for 2nd	Dead Heat for 3rd	1st	2.5, 2.5	3	3	2nd	0	1.5, 1.5	2	3rd	1	0	0.5, 0.5
	Dead Heat for 1st	Dead Heat for 2nd	Dead Heat for 3rd														
1st	2.5, 2.5	3	3														
2nd	0	1.5, 1.5	2														
3rd	1	0	0.5, 0.5														
<p>187.</p>	<p>UNITED KINGDOM GREYHOUND RACING</p> <p>For greyhound races in the United Kingdom:</p> <ul style="list-style-type: none"> (a) greyhound names, where shown, are for information purposes only, with all wagers being settled on the trap number. (b) if a greyhound is withdrawn from a race and replaced by a reserve, wagers placed on that trap number will stand and are transferred to the reserve runner. However if a pre-post price is taken and that selection subsequently becomes a non-runner then all wagers on that selection at that pre-post price will be void. (c) in the event of a non-runner in a race with pre-post prices, all wagers placed on the race before the withdrawal will be settled at SP. (d) where a no-race is declared and is subsequently re-run, wagers are settled on the re-run. (e) If no official SP or industry SP is returned, all greyhound wagers will be void. 																

188.	<p>AMERICAN FOOTBALL</p> <p>Acceptance of Bets & Settlement</p> <p>Matches are official after 55 minutes of play.</p>
189.	If a match is abandoned before the end of a game (including during overtime played) all outright bets will be void, save where a game has been traded in play and a market has reached an unconditional conclusion (for example first touchdown scorer bets will stand if a touchdown has been scored).
190.	If a match is postponed and rescheduled to take place within 48 hours of the original start time, all bets on that match shall stand.
191.	<p>Overtime</p> <p>Overtime counts for all markets except for bets specifically on the results at the end of the second quarter and at the end of the fourth quarter.</p>
192.	<p>First Touchdown Scorer</p> <p>Bets are accepted on an 'all in, play or not' basis, the exception to this being that any bets placed on "inactive/not active" players will be deemed void. A player is considered "inactive/not active" if he is listed as such on the official match game book. Bets on players who appear under the heading 'did not play' will be considered losing bets. All players are available to be quoted for if not listed on site.</p>
193.	<p>Betting Markets</p> <p>Head2Head wagers that end in a tie after overtime are void and refunded.</p>
194.	Quarter & Half markets require the entire quarter or half to be played in full for bets to stand, Second Half markets include Overtime.
195.	Fourth Quarter markets do not include overtime.
196.	Total Points and team total points markets include overtime if required however overtime is not included for quarter and half specific totals. The entire period must however be completed for quarter and half totals.
197.	Player prop markets must have all listed competitors start the game, or bets will be considered void.
198.	If there is a false start penalty on the first offensive play, that play will be ignored for the purposes of the First Offensive Play market.
199.	The First Penalty market is resulted on the first penalty called in the match, whether the team accepts or declines it has no bearing on the result.
200.	<p>Outright Markets</p> <p>Outright markets include the playoffs unless otherwise specified.</p>
201.	<p>NFL Fantasy</p> <ol style="list-style-type: none"> 1. Scores from Official NFL website. (NFL.com) 2. Overtime counts for all markets 3. Players must play at least one snap for bets to stand.
202.	<p>Offense:</p> <ul style="list-style-type: none"> • Passing Yards: 1 point per 25 yards • Passing Touchdowns: 4 points • Interceptions Thrown: - 2points • Rushing Yards: 1 point per 10 yards • Rushing Touchdowns: 6 points • Receiving Yards: 1 point per 10 yards • Receiving Touchdowns: 6 points • Fumble Recovered for TD: 6 points

	<ul style="list-style-type: none"> • Fumbles Lost: -2 points • 2-Point Conversion: 2 points
203.	<p>Defense / Special Teams:</p> <ul style="list-style-type: none"> • Sacks: 1 point • Interceptions: 2 points • Fumbles Recovered: 2 points • Safeties: 2 points • Touchdowns: 6 points • Kickoff and Punt Return Touchdowns: 6 points
204.	All American Football rules apply to NCAA, CFL and NFL.
205.	<p>ATHLETICS</p> <p>The official result for an athletic event is settled according to the result declared by the governing body for that event (e.g. IOC and IAAF).</p>
206.	All wagers on non-starters will be refunded.
207.	In the event of a disqualification or retrospective protests, podium presentation will determine the final result for the event. If no podium presentation occurs, all wagers will be paid on a 1st past the post basis (the selection finishes the race in front).
208.	If an event is postponed or re-scheduled, the event must take place within 24 hours of the original scheduled time. Otherwise, all wagers will be refunded and Multi-Bets recalculated excluding for that leg.
209.	The final medals table at the completion of a meeting/tournament/event will be used to settle bets on how many medals a country may win. Any subsequent changes to medals won will be ignored for resulting purposes.
210.	Group and head to head betting will be settled on the finishing order as declared by the governing body as at the Podium Presentation.
211.	<p>AUSTRALIAN RULES FOOTBALL</p> <p>Payouts for Australian Rules Football (AFL) are based on the Official Result. All matches are settled at Normal Time unless extra time is played.</p> <p>In the event of a 'draw' where no draw option is offered the Dead-Heat Rule shall apply and all wagers will be paid at half face value of the ticket. For any AFL Finals matches or any other Competition which includes extra time, markets will be settled on the completion of extra time, unless the draw is offered in the market.</p> <p>Where the draw option is offered, the bet is decided on the result at the end of normal time (i.e. extra time - an extension of normal time is not included).</p> <p>For Margin betting, the Draw option is always offered, although in other betting options where the draw option is not offered, The Dead Heat Rule applies.</p> <p>In Quarter by Quarter markets for the purposes of betting the 'Draw at the end of any Quarter' market is one competitor only.</p> <p>Tribets are settled as any team under in the case of a draw when no extra time is played.</p>
212.	<p>Postponed/re-arranged matches</p> <p>If an AFL match is Abandoned or Postponed and not played within 7 days of the scheduled start time, all wagers will be voided and multi bets will be recalculated excluding the odds from the affected match.</p>
213.	Not Adopted.
214.	For any player Group markets (i.e. Most Disposals (Group) / Most Super Coach (or Dream Team) Points (Group) / Most Goals / etc.,) bets are refunded if the player is not in the starting 22. <i>(The starting 22 are the players that start on the ground or on the bench)</i>

215.	For any player Head2Head markets (i.e. Most Disposals / Most Super Coach (or Dream Team) Points / etc.,) bets are refunded if either or both players are not in the starting 22.
216.	For any Player Under-Over markets (<i>A market which has two options with an under value and an over value, EG IF the Under-Over is set at 25.5 possessions and the player has 26 possessions the Over is the winning option</i>), all bets are refunded if player is not in the starting 22.
217.	For 1st Goal Scorer markets (Game or 1st Quarter only) if the selected player starts as the substitute or is not named in the starting line-up, all wagers on him will be refunded. Multi-Bets will be recalculated without that leg. All wagers for 1st Goal Scorer in any other quarter will stand, regardless of the player being selected as the Substitute. All bets will be refunded if there are no Goals scored within the relevant quarter. For bets on the 1st Goal Scorer in the match, the goal does not need to be scored in the first quarter.
218.	For Same Game Combos markets if any player included in the wager is not in the starting 22, the entire bet shall be deemed void and refunded. If the match is drawn any wagers including a Margin based selection shall be deemed as losing. The Dead-Heat Rule applies.
219.	Not Adopted.
220.	Futures Premiership / Minor Premiership / Make Grand Final markets are All In Betting (<i>No refunds are given for scratchings or withdrawals regardless of whether or not a particular participant starts or completes the event on which the bet is placed. This means that all bets stand, no refunds are payable, and no deduction applies to winning bets</i>). All Teams are deemed to be participating for the purposes of the All In Betting regardless of any point deductions due to breaches of rules or regulations. Any decision made by the AFL regarding any loss of a Premiership after the Grand Final has been played will be deemed null and void, and all bets will still stand.
221.	Top 4 and Top 8 markets are All In Betting. Any Team that has points deducted due to breaches of the AFL rules or regulations will be deemed to be a Starter. Any decision made by the AFL regarding the loss of premiership points is final.
222.	The Wooden Spoon / Least Wins pays on the team that records the least wins for the season including draws that are considered as half a win. If more than one team has the same number of wins, the Wooden Spoon / Least Wins will be decided by whoever has the lowest percentage. Premiership points deducted because of breaches of a governing body's rules or regulations are ignored for resulting purposes.
223.	Miss the 4 / Miss the 8. Any Team that has points deducted due to breaches of rules and regulations will be deemed to be a Starter. However if any team has points deducted which will result in only the one outcome, (<i>i.e. a team WILL Miss the 8</i>); then all bets on that team are void and refunded. All penalty decisions made by the AFL are final.
224.	Time of First Goal pays on the time the first goal is kicked on the running clock as per AFL official website, 'time on' is included.
225.	Premier State market pays on the home state for a team that wins a Premiership.
226.	Statistical Data We will derive all match statistical data from the official AFL website (http://www.afl.com.au).
227.	Super Coach (supercoach.heraldsun.com.au) and Dream Team (fantasyafl.sportal.com.au) markets are determined as per the official competition websites.
228.	Medal Markets & Club Awards Brownlow Medal Place betting pays on 1st, 2nd & 3rd. In the event of a tie between 2 or more players in the Brownlow voting for Win or Place, the Dead Heat Rules will apply to all affected runners.
229.	Not Adopted.
230.	The Coleman Medal is paid on the player who kicks the most goals in the AFL Home & Away season. In the event of a tie between 2 or more players the Dead Heat Rules will apply to all affected runners.

231.	Club Best & Fairest markets are paid out on the relevant clubs official Best & Fairest voting. Betting will close at the end of round 14.
232.	BADMINTON Outright Betting is offered as All In, Quote Others. Refunds shall not apply should competitors withdraw from any event. For betting purposes, markets are settled upon podium presentations; overturned decisions will not be recognized.
233.	For Head to Head Betting, both competitors must take court for bets to stand.
234.	If a match is delayed it must be played within 24 hours of the event start time for bets to stand.
235.	BASEBALL Bets Settlement & Abandoned Games Bets will be settled according to the official result as declared by the governing body for a baseball event. Any subsequent amendments to the official result will be ignored for settlement purposes.
236.	If a baseball game is abandoned or postponed before its due start time and is not played on the scheduled date, then all bets made on that game will be void.
237.	Whichever team bats last will be considered to be the home team, regardless of venue.
238.	Listed Pitchers must start for bets to stand. In the event there is a double pitching change, where a pitcher is changed but then re-instated, it will be treated as a normal pitching change. Listed pitchers are not applied to World Baseball. Should a game end in a tie, Money Line betting will be void with all other markets settled as per the result.
239.	If a match is abandoned after it has already started, one of the following will apply in relation to bets placed on that match: <ul style="list-style-type: none"> a. If the match is abandoned before four innings have been played, all bets will be void. b. If the match is abandoned after four innings have been completed but before five innings have been completed, all bets on the winner market are settled if the home team is winning (4.5 Innings Rule). Otherwise, all bets will be void. Total runs and Handicap markets will be void. c. If the match is abandoned after five innings have been completed but before eight innings have been completed, all bets on the winner market are settled as determined by the score at the end of the last completed innings. Total runs and Handicap markets will be void.
240.	Unless RWWA states otherwise, all match bets will include extra innings if played.
241.	Total, Handicap and Innings Betting When betting on total runs (over/under) or run-lines, the game must go at least 9 full innings or 8½ if the home team is ahead (8.5 Innings Rule) for bets to stand unless the Over total has already been met. If the Over Total has been met, bets will stand.
242.	Double Headers For MLB games scheduled at the start of the game to only 7 innings, normal baseball rules apply with all markets settled as per MLB.com. Where a 7 innings game is shortened after the first pitch (i.e. called due to rain) the following settlement rules will apply <ul style="list-style-type: none"> a) Money Line settled per the "4.5 Innings Rule" b) Markets unequivocally determined before the game was shortened will be settled as already determined (example: 1st innings total runs scored if game gets called in 3rd innings) c) All other markets (including but not limited to Run Line and Total Runs) will be void unless a minimum of 7 innings' play, or 6.5 innings should the home team be leading at the commencement of the bottom of the 7th innings <p>In the Australian Baseball League (ABL), all Game #1 are 7 inning games and are priced and settled accordingly.</p> <p>If the first game of a double header goes to extra innings, causing the second game to be shortened to less than the scheduled 9 innings as a result, all bets on the run line and total market for the second game will be void. All head to head bets on the second game will still stand.</p>

243.	Totals and Odd-Even betting includes any overtime played.
244.	Totals, Handicap and Odd-Even betting apply to the sum total of both teams' scores. 0 is counted as an even number.
245.	Innings Total Runs applies to the sum total of runs scored by both teams in the relevant innings.
246.	First Half Betting All bets on baseball first halves (five innings) will be decided on the basis of the score at the end of five full innings.
247.	If a game does not play for five full innings, all first half wagers (five innings) will be voided.
248.	Once five full innings have been completed, all wagers on the first half (five innings) will stand.
249.	All first half bets require the listed pitchers to play. If either listed pitcher does not start, all wagers on the first half are void.
250.	Double Result Settles on the score at the end of the 5th inning plus the final score as per the 8.5 Inning Rule.
251.	Player Betting Anytime Home Runs will stand once the selected player has been at-bat at least once. If the game is shortened for any reason but the player has been at-bat already, all bets will stand.
252.	Futures & Outright Betting All Future/Outright markets include playoffs unless otherwise stated.
253.	Exhibition or Pre-Season matches Matches are official after 5 innings, or, if the home team leads, after 4.5 innings.
254.	If a game is shortened for any reason, the winner is deemed to be whichever team led after the last full innings played, unless the home team score to tie or the home team takes the lead in the bottom half of the inning, in which case the winner is determined via the score at the time of suspension.
255.	If the home team tie the match and the match is subsequently suspended, wagers will be refunded.
256.	All live bets on pre-season matches are void if the match ends in a tie.
257.	Other National Leagues including NCAA College Series In Australian, Japanese, South Korean and NCAA competitions, listed pitchers & venues have no bearing on the wager. All bets stand regardless of whether any listed pitchers play or not, or if the event is held at a venue other than that displayed on site or scheduled.
258.	The team listed second on the site may not necessarily be the home team, the home team will be deemed to be the team that bats last.
259.	All other baseball-betting rules apply.
260.	Live Betting All above rules apply to live wagers, all live wagers include extra innings if played.
261.	While all care is taken when displaying scores live on the RWWA Website, no liability is accepted for incorrect information being listed.
262.	All games must reach 9 innings, or 8.5 if the home team is in front, to stand.
263.	If a match is shortened for any reason, all bets are void except for those that have already been determined. Any official result subsequently made by the MLB or other governing body is ignored for resulting purposes.

264.	<p>MLB Series Betting</p> <p>In order for bets to stand, the first two games of the series must be played on the scheduled date. If either are Postponed, Suspended or no winner is determined the wager is void (regardless of third game). If a team wins the first two games of the series but the third isn't played, the winner of the first two games will be declared the winner. Dead Heat Rules apply.</p>
265.	<p>BASKETBALL</p> <p>Bets Settlement & Abandoned Games</p> <p>Bets on basketball matches will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.</p>
266.	<p>If the game is abandoned for any reason before the scheduled period of play is complete, all bets will be void except for those markets where an unconditional conclusion has been reached.</p>
267.	<p>For US Basketball, if a match is postponed before being played, all bets are void unless it is replayed within 24 hours of the official, original tip off time. (Official time as opposed to the time listed on the RWWA website/app).</p> <p>For all leagues outside of the US, bets are void unless the match is played within 36 hours of the official, original tip off time.</p>
268.	<p>For all resulting purposes the second team listed on site is considered to be the home team, regardless of the venue for US Basketball.</p>
269.	<p>Match Betting, Handicap Betting and Points Betting</p> <p>All bets are settled on the outright result (including overtime if required). RWWA may also offer betting on the result at half time. If a match is tied at the end of the second quarter (i.e. at half-time) then all bets will be paid at half face value of the ticket.</p>
270.	<p>Where a bet results in a tie and no price has been quoted for the tie, then all bets will be paid at half the face value of the ticket. Where a price has been quoted for the tie, then bets on both teams or Selections will be losing bets, while bets on the tie will be settled as winners.</p>
271.	<p>Play-off Matches & Final Placings</p> <p>In the event of a play-off game being suspended for any reason and resumed within 24 hours of the original tip off then bets will stand and shall be settled on the Official Governing Body result. Should the game not be resumed within 24 hours then bets shall be void.</p>
272.	<p>Conference Winner and Tournament Winner bets will be settled at the end of the play-offs. Conference rankings at the end of the regular season do not count.</p>
273.	<p>All Outright markets include Playoffs and any official tiebreak matches as required.</p>
274.	<p>Bet types</p> <p>Quarter Markets are resulted on the score of the relevant quarter and exclude overtime.</p> <p>2nd Half Markets are resulted on the score for 2nd half and include overtime.</p>
275.	<p>Margin and Halftime-Fulltime double markets include overtime unless a Draw price is otherwise expressly quoted.</p>
276.	<p>Match Winner & Total Points Double is a normal time only market. The market will be settled at the conclusion of regular time irrespective if over time is played or not.</p>
277.	<p>Highest scoring Quarter/Half wagers include overtime for the second half.</p>
278.	<p>Tri-bets include overtime.</p>
279.	<p>Regardless of whether it is played or not, for 'Will there be Overtime Played?' wagers, if at the end of regular time the match is a draw, the winning result will be 'Yes'.</p>
280.	<p>Markets based on 'Normal Time' do not include overtime.</p>

281.	First Basket is resulted on the first score of the game, inclusive of free throws, as per official NBA box score. Should a player listed not start the game, all bets on the player selected will be void otherwise betting is all-in. In the event of a tie at the end of the first quarter, First Basket / First Quarter Double bets are resulted as a loss.
282.	Regular season wins require the selected team to play to completion at least 75 games for wagers to stand.
283.	In the event of a tie in a Team Head2Head market, i.e. Most Wins, To Advance Further, etc., wagers will be subject to the push rule.
284.	Player Markets All player performance markets stand once the selected player has taken to the court, game time played has no bearing.
285.	Final player performance statistics include overtime.
286.	If a player takes no part in the match, all bets are void.
287.	BOWLS Bets Settlement & Abandoned Games Bets on bowls will be settled according to the official result as declared by the relevant governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
288.	If an event or meet is abandoned or postponed then all bets shall be void and multi bets will be recalculated without the affected legs except for markets that have already reached an unconditional conclusion.
289.	All wagers stand regardless of change of venue.
290.	BOXING Bets Settlement & Abandoned/Amended Contests The official start of a fight is when the bell is sounded for the beginning of the first round. Results will be based on the official result at ringside. Results are not official for betting purposes until verified by officials at the fighting venue. If for some reason this cannot be clarified, then and only then will reference will be made to www.boxrec.com for settlement purposes. Should an official or unofficial sanctioning body overturn a fight decision based on an appeal, suspension, lawsuit, drug testing result, or any other fighter sanction will not be recognized for betting purposes.
291.	Should a contest be postponed, bets will stand for 48 hours. Once the 48 hrs have expired, all bets will be void.
292.	If one of the contestants is replaced by a substitute, bets on the original bout will be void.
293.	Regardless of any change in the contest type; e.g. bout is changed from title fight to non-title fight, all bets will still stand.
294.	All bets are void if a match is declared a 'No Contest, (to describe a fight that ends for reasons outside the fighters' hands, as stated above all bets will be settled according to the official result declared by the event's governing body) unless the result has already been determined.
295.	End of the Bout If a boxer fails to come out for the next round (walk out of their corner to start the round), bets will be settled on his opponent having won the bout in the previous round.
296.	If a fight is stopped before the scheduled number of rounds has been completed, or if a boxer is disqualified, bets will be settled on the round in which the fight was stopped. If a points decision is awarded before the scheduled number of rounds has been completed, bets will be settled on the round in which the fight was stopped. If a boxer withdraws or is disqualified between rounds or if a boxer fails to answer the bell for a round, then bets will be settled based on the previous round.

297.	Bets, which nominate 'to win on points', will be settled as winners only if the full scheduled number of rounds has been completed.
298.	Method of Victory This will be resulted as per the official ringside result (by the official Judges) excluding the result of a Technical Draw. If this is the result of an accidental injury within the first 4 rounds, all bets will be void.
299.	A Knockout or KO results if a boxer does not stand up after being counted to ten (as above the official ring side result by the judges). A Technical Knockout (TKO) results when a referee declares that a fighter cannot safely continue; or when a fighter has been knocked down three times (not including accidental slips) in the fight; or if a fighter fails to answer the bell to start the next round. The KO & TKO option also includes any disqualification or retirement.
300.	To Score a Knockdown A knockdown is considered to have occurred in the event that a fighter hits the ground with any part of their body other than their feet as a result of being struck by their opponent (Not including accidental slips).
301.	Total Rounds This market will be settled against the under/over handicap. Where a half round is stated (i.e. 8.5), 1 minute 30 seconds will define the 'half' of the respective round.
302.	CRICKET General Rule If a match or innings is curtailed through external factors and there is no further play, any bets placed on any in-play market once play has been curtailed will be void [except bets placed on match betting]. Any pre-match bets placed will be settled in accordance with relevant rules for the respective market. If a match venue is changed then bets will stand provided the home team is still designated as such. If the home and away team for a match are reversed then bets placed on the original listing will be void.
303.	General Settlement All tournament and match markets will be settled on the official tournament results/match scorecards listed on ICC website. If there is no result available, then the website www.cricinfo.com will be used for settlement purposes. A batsman that retires from an innings will not be considered as a wicket for settlement purposes. If the concussion rule is activated in a Cricket Australia sanctioned match while a player is batting, all markets relating to that player will be settled based on that player being 'retired hurt'. If the concussion rule is activated prior to that player batting or bowling, they will be void from relevant markets. The term "innings reaching it's natural conclusion" refers to an innings which has not been closed by external factors such as rain or bad light. A team being bowled out or declaring is considered to be reaching it's natural conclusion. If a match is cancelled before any play has taken place, then all bets will be void, unless the match is replayed within 48 hours of its advertised start time, in this case the bets will stand.
304.	Limited Overs Matches Match bets will be settled according to the winner determined by official competition rules (including the case where matches are shortened due to adverse weather conditions or decided a bowl off), unless the winner is determined by the toss of a coin or the drawing of lots, in which case all match bets will be void. If the match is tied and the official competition rules do not determine a winner, dead heat rules will apply to bets on the outright result unless the outcome is settled by a bowl off or super over, in which case the result of the bowl off or super over will stand for match betting. If the competition rules determine the winner by a toss of a coin or drawing of lots or higher seeding resulting from a previous round then bets will be void.
305.	Test Matches & County Championship Matches If a match is abandoned due to weather before a ball has been bowled then all bets will be void. If a match is abandoned for any reason other than weather then bets on the outright result will be void.

	<p>If a match where RWWA didn't offer a price for the draw ends in a draw then bets on the match result will be void.</p> <p>If a match ends in a tie, the draw would be deemed a loser and dead heat rules will apply to bets on the other selections for the outright result.</p> <p>If either side forfeits their first innings then all bets specifically relating to the first innings will be void.</p>
306.	<p>Sheffield Shield Matches</p> <p>If a match where RWWA did not offer a price for the draw ends in a draw then bets will be settled on the team that has the most points awarded to them in the match. Should the number of points awarded to each team be equal, bets will be void.</p>
307.	<p>Series Betting</p> <p>When the full number of scheduled matches is not played then RWWA reserve the right to void any speciality markets relating to the series as a whole.</p> <p>If a series where RWWA didn't offer a price for the draw ends in a draw then bets on the series result will be void.</p>
308.	<p>Team Total Runs</p> <p>In matches where RWWA offer betting on the Team Total Runs for both teams then all bets placed on the second innings runs will stand regardless of the score achieved by the side batting first, provided neither teams innings is reduced by more than 20% of the entire innings allocation, including any overs already bowled, when the bet was struck.</p> <p>If a team's innings in a test match or county championship match lasts less than sixty overs due to external factors then bets on this market will be void. This does not apply if the innings has reached its natural conclusion (e.g. due to a bowl out or declaration.)</p> <p>For limited overs matches, this market will be settled on the final score achieved by the batting side including any extras or penalty runs awarded during the innings. Should there be a reduction in the scheduled overs then settlement will still apply provided the reduction is no more than 20% of the entire innings allocation at the time the bet was struck, including any overs the team has already faced. Should the reduction be greater than 20% then all bets shall be void regardless of the final total made by the team. If a team is due to face less than 10 overs, then all bets will be void should there be any reduction in overs whatsoever.</p>
309.	<p>Top Team Batsman / Runscorer (Series)</p> <p>All in play or not. (i.e. if a player does not take part in the series, bets placed on that player will stand). If players score the same number of runs then dead heat rules will apply.</p>
310.	<p>Top Team Batsman / Runscorer (Match)</p> <p>In a 2-innings match (test match or county championship), this market applies to the first innings only, unless otherwise stated.</p> <p>Depending on the type of match the following minimum overs must be bowled in that teams innings for bets to stand:</p> <p>Test Matches - 50 overs County Championship - 50 overs 50 over match - 25 overs 40 over match - 20 overs 20 over match - 10 overs</p> <p>In all cases bets will stand if the innings reaches its natural conclusion in less than the above requirement. Bets placed on any player not named in the starting eleven are void.</p> <p>Players named in the starting eleven that do not bat are deemed to have taken part and bets on any such players are losers.</p> <p>If players score the same number of runs then dead heat rules will apply.</p> <p>For Limited overs matches – Should the winner already be unequivocally decided even if the innings were to be played out to its natural conclusion, the market will be settled as normal despite any reduction.</p>
311.	<p>Batsman Match Bets / Trios / Threesomes</p>

	<p>If any of the players named in the market are not named in the starting XI then the market will be void. Bets stand even if a batsman does not reach the crease but is named in the starting XI. Dead heat rules will apply if two or more of the named batsmen score the same number of runs (such number of runs being higher than the number of runs scored by each other batsman named in the market).</p>
312.	<p>Top Team Bowler / Wicket Taker (Series)</p> <p>All in play or not (i.e. if a player does not take part in the series, bets placed on that player will stand). In the event of players taking the same number of wickets, dead heat rules will apply.</p>
313.	<p>Top Team Bowler / Wicket Taker (Match)</p> <p>In a 2-innings match (test match or county championship), this market applies to the first innings only, unless otherwise stated.</p> <p>Depending on the type of match the following minimum overs must be bowled in that teams innings for bets to stand:</p> <p>Test Matches – 50 overs County Championship – 50 overs 50 over match – 25 overs 40 over match – 20 overs 20 over match – 15 overs</p> <p>In all cases bets will stand if the innings reaches its natural conclusion in less than the above requirement. Bets placed on any player not named in the starting eleven are void.</p> <p>Players named in the starting eleven that do not bowl are deemed to have taken part and bets on any such players are losers.</p> <p>In the event of players taking the same number of wickets, Dead Heat rules will apply. In the case no wickets are taken the market will be voided.</p>
314.	<p>Bowler Match Bets / Trios / Threesomes</p> <p>Unless otherwise stated these markets will be settled on the number of wickets taken in the first innings of a match only. All participants in the match bet must bowl at least one ball for bets to stand. In the event of players taking the same number of wickets where there was no draw price offered, dead heat rules will apply (such number of wickets being higher than the number of wickets taken by each other bowler named in the market).</p>
315.	<p>Player Runs / Player Alternate Runs / Player Fours (Over/Under) / Player Sixes (Over/Under)</p> <p>Market to be settled on the players final score, regardless of any reduction in overs.</p> <p>At least one ball must be bowled while a batsman is at the crease (facing or not) for bets to stand.</p> <p>If the batsman finishes the innings not out as a result of a declaration, the team reaching the end of its allotted overs or the team reaching its target, the player's "not out" score will count for settlement purposes.</p> <p>If a batsman does not bat, bets on that batsman will be void.</p> <p>If a batsman is not in the starting 11, bets on that batsman will be void.</p> <p>If a batsman retires hurt but returns later, the total runs scored by that batsman in the innings will count for settlement purposes. If the batsman does not return later, the final result, for settlement purposes, will be as it stood when the batsman retired.</p>
316.	<p>Player To Hit A Six</p> <p>Bets on this market will stand if the player is included in the starting eleven, regardless if the player reaches the crease.</p> <p>Bets placed on any player not named in the starting eleven are void.</p> <p>For the avoidance of doubt players running six do not count for this market.</p> <p>Please note this is separate to player Over/Under Sixes markets.</p>
317.	<p>To Score A Fifty</p> <p>This refers to individual players to score a Fifty.</p>

	<p>Bets on this market will stand if the player is in the starting eleven, regardless if the player reaches the crease.</p> <p>Any players not listed in the starting eleven will have all bets on them void.</p>
318.	<p>Number Of Runs Per Session</p> <p>The result of this market is determined by the total number of runs scored in the course of the session regardless of which team(s) has scored the runs.</p> <p>For example if there is a change of innings during the session then it is the combined number of runs scored during the session that is the result.</p> <p>There are three sessions per day in Test Cricket. The first session is from the start of play in the morning until lunch is called. The second session is from lunch until tea is called. The third session is from tea until the close of play. If less than 20 overs are bowled in any particular session then bets on number of runs scored in that session will be void.</p> <p>Extras (wides, no-balls, byes and leg byes) do count towards the number of runs scored.</p> <p>In Day Test matches, the first session is from the start of play in the morning until lunch is called. The second session is from lunch until tea is called. The third session is from tea until the close of play. If less than 20 overs are bowled in any particular session then bets on number of runs scored in that session will be void.</p> <p>In Day/Night Test matches, the first session is from the start of play until tea is called. The second session is from tea until dinner is called. The third session is from dinner until the close of play. If less than 20 overs are bowled in any particular session then bets on number of runs scored in that session will be void.</p>
319.	<p>Number Of Wickets Per Session</p> <p>Settled on the total number of wickets lost in the session regardless of which team loses them. If less than 20 overs are bowled in the session then all bets on the market shall be void. Players retiring out/hurt do not count as wickets.</p>
320.	<p>Runs Per Specified Number Of Overs (e.g. 1st 15 Overs)</p> <p>The full number of specified overs must be played for bets to stand, unless the innings has reached its natural conclusion or further play cannot affect the result.</p> <p>Any change in fielding restrictions due to a reduction in scheduled overs will not affect the settlement of this market.</p> <p>These rules do not apply to the Market 6 Over Runs.</p>
321.	<p>6 Over Runs</p> <p>This market will be settled on the total number of runs after 6 overs providing that all 6 overs have been bowled in the relevant innings or if the innings has reached its natural conclusion.</p> <p>In the instance of 6 overs not being completed then all bets will be void.</p> <p>For example: If a match is reduced to 10 overs, bets on this market will stand providing at least 6 overs are completed or the innings reaches its natural conclusion but would be void in a 5 over match.</p>
322.	<p>Highest Score First 5/10/15 Overs</p> <p>If either team's innings in a limited overs match is reduced due to external factors then bets on this market will be void unless the result was already unequivocally determined before any reduction in overs was announced.</p> <p>Bets will stand if the innings is shortened due to it reaching its natural conclusion. In a two-innings match this market only applies to the first innings. In the event of a tie with no selection offered, all bets will be settled as a dead heat.</p>
323.	<p>Highest Opening Partnership</p> <p>For Limited Overs Matches, bets on this market will stand regardless of any reduction in overs providing at least one over is completed in each innings</p> <p>In a four-innings match this market only applies to the first innings from each team.</p> <p>In the event of a tie, then the 'tie' selection is the winner and all other bets are losing bets.</p> <p>If RWVA does not offer a tie selection then all bets will be settled as a dead heat.</p>

	In the event of a batsman retiring hurt, this market will be settled at the score when the first wicket falls.
324.	<p>Next Man Out</p> <p>Should no further wickets be taken in the innings then bets on this market will be void.</p> <p>If either of the batsmen retires hurt then bets on this market will be void and a new market will be made.</p>
325.	<p>Method Of Dismissal / Next Wicket Caught?</p> <p>Should no further wickets be taken in the innings then bets on this market will be void.</p> <p>In the event of a batsman retiring hurt then bets will be settled on the next wicket to fall.</p>
326.	<p>Team To Hit The Most Sixes / Team To Hit The Most Sixes And Win The Match</p> <p>If either team's innings in a limited overs match is reduced by more than 20% of the original allocation of overs then all bets on this market shall be void regardless of how many sixes are hit prior to or after any announced reduction in overs.</p> <p>Bets will stand if either innings is shortened due to it reaching its natural conclusion.</p>
327.	<p>Super Over / Any Additional Overs Above The Allotted Amount</p> <p>In a limited overs competition which employs a super over (or other such initiative) to determine the winner of a match in the event of a tie, runs scored in the Super over are not included in the settlement of any runscore or wicket taker markets (eg. Batsmen Total Runs, Team Total Runs, Top Team Runscorer, Batsmen match bets, Top Team Bowler.)</p> <p>In addition to this, any fours or sixes hit in a Super Over will not be included in the Settlement of "Team to score most fours/sixes", "Six and Out", "Total number of fours/sixes", "Team Total fours/sixes", or Player fours/sixes markets.</p>
328.	<p>Next Over: Over/Under And Odd/Even Runs</p> <p>Each index of this market will be settled on the total number of runs achieved in the over, including any extras awarded.</p> <p>In the event of an over not being completed, all bets on that particular index shall be void. This does not apply if the innings reaches it's natural conclusion e.g. declaration, team all out, etc.</p>
329.	<p>Four In x Over</p> <p>This is for a boundary four to be hit in the named over. The runs must come off the bat. For the avoidance of doubt players running four and boundaries which are counted as extras do not count for this market.</p>
330.	<p>Over/Under Total Match Sixes / Fours</p> <p>If either team's innings in a limited overs match is reduced by more than 20% of the original allocation of overs then all bets on this market shall be void regardless of how many sixes/fours are hit prior to or after any announced reduction in overs. Bets will stand if either innings is shortened due to it reaching its natural conclusion.</p>
331.	<p>First Over: Over/Under Total Runs</p> <p>Bets will be settled on the total number of runs scored in the first over of the first innings of the match.</p> <p>All bets shall be void if the first over is not fully completed due to external factors, unless the result is already unequivocally determined at such time as the reduction in overs takes place.</p> <p>For Limited Overs Matches, First Over Runs will be settled on the score at the end of the first over regardless of any reductions in overs.</p>
332.	<p>First Ball Of The Match</p> <p>This market will be settled on the outcome of the first completed delivery, excluding any deliveries declared as dead ball.</p> <p>In limited overs cricket this market will be resulted on the first ball of the match regardless of any reductions in overs providing it is bowled.</p>
333.	<p>Team Of Top Batsman</p>

	<p>For Test Matches and County Championship Matches, this market will be settled on the overall top score achieved in the first innings of either side.</p> <p>Should either side face less than their allocated overs at the time the bet is placed in the first innings for any reason other than the innings reaching its natural conclusion (declaration, team all out) then all bets on this market shall be void. For limited overs matches, all bets shall be void should there be any reduction to either side's innings before or after the commencement of play.</p>
334.	<p>Team Leading After First Innings</p> <p>In the case of the team batting second facing less than 20 overs in their innings for any reason other than the innings reaching its natural conclusion then all bets on this market shall be made void.</p> <p>In the event of a tie, dead heat rules will apply.</p>
335.	<p>Total Match Runouts</p> <p>If either team's innings in a limited overs match is reduced by more than 20% of the original allocation of overs then all bets on this market shall be void, unless the result is already unequivocally determined at such time as the reduction in overs takes place.</p> <p>Bets will stand if either innings is shortened due to it reaching its natural conclusion.</p>
336.	<p>Max Runs / Over – 1st Innings</p> <p>This market will be settled on the greatest number of runs scored (including any extras) in any one over of the first innings. This is the innings of the team that bats first only.</p> <p>Bets will be deemed void should there be any reduction in overs prior to commencement of play.</p>
337.	<p>Fall Of Next Team Wicket</p> <p>Market will be settled on the score at the fall of the next wicket, regardless of any reduction in overs.</p> <p>At least one ball must be bowled while a batsman is at the crease (facing or not) for bets to stand.</p> <p>If the batting team reaches the end of its allotted overs, reaches its target, innings is curtailed due to external factors or declares before the specified wicket falls, the next team wicket will be deemed to have fallen for the total score achieved by the batting side.</p> <p>For settlement purposes, a batsman retiring hurt does not count as a wicket.</p>
338.	<p>Team Wicket Lost</p> <p>In a limited overs match this market will be settled on the number of wickets lost by the team in their innings.</p> <p>Should the innings be shortened due to any reason other than it reaching its natural conclusion then all unequivocally decided bets will be settled while all others shall be void.</p> <p>In a test match this market refers to the total number of wickets lost by the team in its second innings only.</p>
339.	<p>Highest Score After First Over</p> <p>For Limited Overs Matches, bets will be settled regardless of any reductions in overs providing the first over of each innings is completed.</p>
340.	<p>Team Total Match Sixes / Fours</p> <p>This market shall be void should there be any reduction in overs of the innings of the team in question unless the market has been unequivocally decided prior to any reduction in overs being announced.</p>
341.	<p>Century/50 In Match</p> <p>Market is settled on if an individual scores a century/50 in the match .Market void should there be any reduction in overs due to external factors unless the market has been unequivocally decided prior to any reduction in overs being announced.</p>
342.	<p>Most Run Outs</p> <p>This market will be settled provided neither side loses more than 20% of their initial allocation of overs due to external factors unless the market has been unequivocally decided prior to any reduction in overs being announced.</p>

343.	<p>Bowler Match Wickets</p> <p>This market will be settled for any bowler named in the starting eleven regardless of the number of overs he bowls provided the overs of the batting side are not reduced by any more than 10% of their initial allocation unless the market has been unequivocally decided prior to any reduction in overs being announced.</p>
344.	<p>Innings Extras</p> <p>This market shall be void should the innings in question be reduced by more than 10%.</p>
345.	<p>50/100 First Innings</p> <p>This market shall be settled as Yes should any one player score a 50/100 in the course of the first innings.</p> <p>Depending on the type of match, the following minimum overs must be bowled for that team's innings for bets to stand:</p> <p>T20 matches – At least 16 overs for each team</p> <p>50 Over Matches – at least 40 overs for each team.</p> <p>Bets will stand if the innings reaches its natural conclusion in less than above requirement.</p> <p>In the case of test matches Bets are struck on the 1st innings of the match and settlement is determined by the team batting 1st (as opposed to both teams).</p>
346.	<p>Highest Series Single Innings Score</p> <p>This market will be settled on which team scores the highest score in a single innings of the test series.</p> <p>In the event of a tie the market will be dead heated.</p>
347.	<p>Player Performance Markets</p> <p>Points will be awarded to the player in the following manner:</p> <p>1 point per run scored with the bat</p> <p>10 points per catch taken in the field</p> <p>20 points per wicket taken with the ball</p> <p>25 points per stumping carried out by the wicket keeper</p> <p>In first class matches, a ball must be bowled in the third innings of the match for bets to stand. For limited overs matches, all bets shall be void if there is any reduction to either side's innings before or after the commencement of play, unless this reduction is caused by the innings reaching its natural conclusion (as opposed to external factors) or the bet has already been unequivocally decided.</p>
348.	<p>1st Innings Margin</p> <p>This market will be settled on the difference in the team total runs scored in the 1st Innings of the test match.</p> <p>If a team's innings in a test match or county championship match lasts less than sixty overs due to external factors then bets on this market will be void. This does not apply if these innings have reached their natural conclusion (e.g. due to a bowl out or declaration).</p>
349.	<p>First Man Out</p> <p>Should the opening batsman for the specified team differ from the selections offered in the market, bets will be made void.</p> <p>Should no wicket fall in the innings, bet will be made void.</p>
350.	<p>1st/2nd Innings Bowled Out</p> <p>Market will be settled as "Yes" if the team in question lose all their wickets inside the allotted overs. If a player retires hurt, and all other wickets are lost, the innings will be determined to be bowled out. Market will be settled as "No" if the team is not out at the conclusion of the innings. If there is any reduction in overs, except for the innings reaching its natural conclusion, then all bets on the market shall be void.</p>
351.	<p>Margin Betting</p>

	<p>If the match is tied and goes to a super over market will be settled as a tie. If either team's innings in a limited overs match is reduced by more than 10% due to external factors then bets on this market will be void.</p>
352.	<p>Six And Out</p> <p>Market will be settled on if a player hits a "six" and also takes a wicket. Players named in the starting eleven that do not bat/bowl are deemed to have taken part and bets on any such players are losers. Bets placed on any player not named in the starting eleven are void. Should the innings be shortened due to any reason other than it reaching its natural conclusion then all unequivocally decided bet will be settled while all other shall be void. In the case of a game going to a super over, any sixes or wickets hit/taken during this period do not count for the purpose of settlement.</p>
353.	<p>First/Second Innings Highest 5 Over Period</p> <p>If either team's innings in a limited overs match is reduced due to external factors then bets on this market will be void.</p> <p>For Limited overs matches – Should the winner already be unequivocally decided even if the innings were to be played out to its natural conclusion, the market will be settled as normal despite any reduction.</p>
354.	<p>Runs Scored At Loss Of 4 Wickets</p> <p>This market will settled on the total number of runs scored at the fall of the 4th wicket. If the 4th wicket doesn't fall market will settled on whatever score the team is on at the end of their innings.</p>
355.	<p>Six In x Over</p> <p>This is for a boundary Six to be hit in the named over. The runs must come off the bat. For the avoidance of doubt players running six and boundaries which are counted as extras do not count for this market.</p> <p>In the event of an over not being completed, all bets on that particular index shall be void unless the market has been unequivocally decided to the market not being completed. . This does not apply if the innings reaches it's natural conclusion e.g. declaration, team all out, etc.</p>
356.	<p>To Win The Match / Top Team Runscorer Double</p> <p>In a 2-innings match (test match or county championship), the top team runscorer part of this market applies to the first innings only. Depending on the type of match the following minimum overs must be bowled in that teams innings for bets to stand:</p> <p>Test Matches - 50 overs County Championship - 50 overs 50 over match - 25 overs 40 over match - 20 overs 20 over match – 10 overs</p>
357.	<p>Top Team A/B Runscorer Double / Top Team Runscorer/Top Team Wicket Taker Double</p> <p>In a 2-innings match (test match or county championship), this market applies to the first innings only, unless otherwise stated.</p> <p>Depending on the type of match the following minimum overs must be bowled in that teams innings for bets to stand:</p> <p>Test Matches - 50 overs County Championship - 50 overs 50 over match - 25 overs 40 over match - 20 overs 20 over match - 10 overs</p> <p>In all cases bets will stand if the innings reaches its natural conclusion in less than the above requirement. Bets placed on any player not named in the starting eleven are void.</p> <p>Players named in the starting eleven that do not bat are deemed to have taken part and bets on any such players are losers. Dead Heat rules apply.</p> <p>For Limited overs matches – Should the winner already be unequivocally decided even if the innings were to be played out to its natural conclusion, the market will be settled as normal despite any reduction.</p>

358.	<p>Man Of The Match</p> <p>Market will be settled on the official Man of the Match awarded at the post match presentation. Should more than one player be awarded man of the match then these selections will be settled as a dead heat. Players not in the starting XI will be settled as void.</p>
359.	<p>Team To Hit The Most Fours / Team To Hit The Most Fours And Win The Match</p> <p>If either team's innings in a limited overs match is reduced by more than 20% of the original allocation of overs then all bets on this market shall be void regardless of how many fours are hit prior to or after any announced reduction in overs.</p> <p>Bets will stand if either innings is shortened due to it reaching its natural conclusion.</p>
360.	<p>Race To Ten Runs</p> <p>Bets stand unless either of the listed players do not open the batting, then all bets are void. Bets stand, regardless of which of the listed players faces the 1st ball. If neither player reaches 10 runs then the option Neither is the winner.</p> <p>In weather affected matches, if neither of the batsmen reaches 10 runs and either are Not-Out then bets void. If neither of the batsmen reaches 10 runs and both are Out then Neither is the winning option.</p>
361.	<p>Top Tournament Wicket Taker</p> <p>All in play or not (i.e. if a player does not take part in the series, bets placed on that player will stand). In the event of players taking the same number of wickets dead heat rules will apply.</p>
362.	<p>Top Tournament Run Scorer</p> <p>All in play or not. (i.e. if a player does not take part in the series, bets placed on that player will stand). If players score the same number of runs then dead heat rules will apply.</p>
363.	<p>Total Match Boundaries</p> <p>If either team's innings in a limited overs match is reduced by more than 20% of the original allocation of overs then all bets on this market shall be void regardless of how many sixes/fours are hit prior to or after any announced reduction in overs. Bets will stand if either innings is shortened due to it reaching its natural conclusion. For the avoidance of doubt players running four do not count for this market.</p>
364.	<p>Direction Of First Boundary</p> <p>Market settled on the direction of the first boundary that comes off the bat (given as runs to the batsman).</p>
365.	<p>Wickets Lost After x Overs</p> <p>This market is settled on how many wickets have been lost at the overs stated in the index. If the game reaches a natural conclusion without reaching the number of overs named in the index then all bets will be settled on the number of wickets lost at the end of play. If the innings is shortened for any reason other than reaching its natural conclusion then all bets will be void unless unequivocally decided prior to the shortening of the innings.</p>
366.	<p>Top Match Batsman</p> <p>Based on the type of match the following minimum overs must be bowled in both innings for bets to stand:</p> <p>50 over match - 25 overs 20 over match - 10 overs</p> <p>In all cases bets will stand if the innings reaches its natural conclusion in less than the above requirement. Bets placed on any player not named in the starting eleven are void.</p> <p>Players named in the starting eleven that do not bat are deemed to have taken part and bets on any such players are losers.</p> <p>If players score the same number of runs then dead heat rules will apply.</p> <p>For Limited overs matches – Should the winner already be unequivocally decided even if the innings were to be played out to its natural conclusion, the market will be settled as normal despite any reduction in overs.</p>

367.	<p>To Score 10/20/30/40 Runs</p> <p>Markets will be settled if the players are included in the starting eleven regardless of whether the player reaches the crease.</p> <p>If the player is not included in the starting eleven, all bets on these selections will be void.</p>
368.	<p>X Team To Score Runs</p> <p>This market is separate to Team Total Runs and will be settled on the total runs scored by the respective team regardless of any reductions in overs.</p> <p>In matches where RWWA offer betting on the Team Total Runs for both teams then all bets placed on the second innings runs will stand regardless of the score achieved by the side batting first.</p>
369.	<p>CYCLING</p> <p>Bets Settlement & Abandoned Events</p> <p>Cycling bets are settled as per the official classification listing at the time of the podium presentation. Post-podium, RWWA does not recognise overturned decisions for betting purposes.</p>
370.	All wagers stand regardless of any late or 'in the run' changes to the course or length of course due to adverse weather.
371.	Wagers on riders who withdraw before an event or stage starts will be void.
372.	If there is no podium presentation, results will be determined by the official governing body's result.
373.	<p>Head2Head Betting</p> <p>The cyclist that receives the highest place in the event or stage will be declared the winner.</p>
374.	If either one or both riders fail to start the specified event or stage all bets are void.
375.	If only one rider finishes the specified stage or event all bets stand and that rider will be declared the winner.
376.	<p>DARTS</p> <p>For all match related markets, for bets to stand both players must start the match and the match must reach full completion. If a match is postponed bets will be void unless the match is rescheduled and takes place the following day.</p>
377.	The Dead-Heat Rule applies to Highest Checkout markets.
378.	Outright markets are conducted on an All-In basis. No refunds will be given for non-starters.
379.	If a tournament is abandoned or its location is altered, all wagers will be void.
380.	In matches where a price for a draw is offered, bets on either player to win will be losing bets should the match be drawn.
381.	Should the full number of sets not be played in a correct score markets, all bets will be void.
382.	Markets are settled upon podium presentation. Post Podium, overturned decisions are not recognized.

<p>383.</p>	<p>ELECTIONS</p> <p>For Election betting:</p> <ul style="list-style-type: none"> (a) All-In betting applies; (b) "Coalition" refers to the Liberal Party and National Party; (c) RWWA pays on the party that is sworn in; and (d) Wagers are settled at the time of swearing in unless otherwise stated. (e) 'Winning Party' for federal state/territory or international elections are settled according to the party of the sworn in new/re-elected Prime Minister/Premier/President/Minister/Other, unless otherwise stated. (f) Individual federal or state/territory seats are settled according to the winning party, rather than named candidate, except when there is a named 'Independent' candidate. (g) Hung Parliament refers to no party or formal coalition receiving an outright majority of seats. (h) All federal or state/territory election exotics are for lower house unless explicitly stated otherwise. (i) If an election date is delayed or postponed all bets shall stand and carry forward to the rescheduled date when votes are counted and the election result is determined.
<p>384.</p>	<p>FIELD HOCKEY</p> <p>All wagers on individual matches are based on the result at the end of scheduled normal time. This includes any injury or stoppage time added, but excludes extra time and a penalty stroke shootout.</p>
<p>385.</p>	<p>The match must run to the completion of normal time for bets to stand. The exception will be Totals betting, which will be considered official for betting purposes once the nominated total has been exceeded, regardless of whether a match is suspended prematurely.</p>
<p>386.</p>	<p>On markets labelled to win the tournament or to qualify for the next round of a competition, extra time and penalty stroke shoot out will count for betting purposes.</p>
<p>387.</p>	<p>In the case of a match being postponed all bets will be void unless it the match takes place within 36 hours of the initial scheduled starting time.</p>
<p>388.</p>	<p>Where the venue of any match is changed, all single bets will be void and stakes refunded. Affected multiple bets (parlays) will be recalculated excluding that leg.</p>
<p>389.</p>	<p>FINANCIALS</p> <ul style="list-style-type: none"> (a) All-in betting applies. (b) All interest rate markets are settled according to the Reserve Bank of Australia's Cash Rate Target. (c) 'Next RBA Cash Rate Announcement' is paid on cash rate target after the next official meeting or any unscheduled meeting which sees a change to the current rate. (d) Exchange rate markets are settled according to official spot rate. (e) 'End of Year' markets are for calendar year and settled according to Australian Central Standard Time.
<p>390.</p>	<p>GAA SPORTS</p> <p>Hurling</p> <ul style="list-style-type: none"> (a) Unless otherwise quoted, injury time counts but extra time does not count. (b) Match Betting, Handicap Betting & Total Goal markets are resulted at the end of normal time. Extra time is not included. (c) Should matches be postponed, bets will be refunded if match has not started within 24 hours of original start time.
<p>391.</p>	<p>Gaelic Football</p> <ul style="list-style-type: none"> (a) Should matches be postponed, bets will be refunded if match has not started within 24 hours of original start time.

	<p>(b) Match Betting, Handicap Betting & Total Goal markets are resulted at the end of normal time. Extra time is not included.</p> <p>(c) First Goal scorer bets are void if the selected player has not taken the field before the first goal is scored. Own goals do not count.</p> <p>Last Goal scorer bets will stand should the selected player have taken part in the match. Own goals do not count.</p>
392.	<p>GOLF</p> <p>Bets Settlement, Abandoned Tournaments and Player Withdrawals</p> <p>All bets will be settled on the official result notwithstanding any reduction in the number of rounds played (for example if there are fewer rounds due to bad weather). Handicap bets will be void if there is a reduction in the number of holes played.</p>
393.	If a tournament is abandoned, any bets placed after the last completed round will be void.
394.	If a tournament is shortened for any reason but at least 36 holes have been played; the official trophy settlement will be used to result all wagers. If 36 holes are not played, all wagers are void except for those that have already reached an unconditional conclusion.
395.	If a tournament is postponed, all bets stand provided the tournament commences within 48hrs of the scheduled date and time.
396.	If a price on a match being tied was not offered and the match ends in a tie, Dead Heat Rules apply.
397.	Any players who withdraw after they have completed 3 holes or more are considered as players and are therefore losers.
398.	<p>In Tournament group betting the winner will be the player with the highest placing at the end of the tournament. Players missing the cut will be eliminated. If all listed players miss the cut the player with the lowest score at the cut will be deemed the winner.</p> <p>In Tournament match betting the winner will be the player with the highest placing at the end of the tournament. If both players miss the cut, then the one with the lowest score will be deemed the winner. If a player withdraws or is disqualified after making the cut, when his opponent has already missed the cut, the disqualified player is deemed the winner. If a player withdraws or is disqualified before the cut is made the other player is deemed the winner.</p> <p>In the event of a tie in tournament groups, dead heat rules applies.</p> <p>In the event of a tie in tournament match betting, stakes are refunded.</p>
399.	For Player to lead at the End of Any Round betting, if a player tees off in round 1 all bets will stand. Players do not have to complete all four rounds for bets to stand and the dead-heat rule is not applicable.
400.	<p>Player Handicap Betting</p> <p>If a player tees off and then misses the cut, is disqualified, or withdraws, bets on that player will be settled as losers. Only the scheduled 72 holes count; play-off holes are ignored. Should the tournament be reduced to 36 holes or less then all bets on this market will be void. Only the players listed on the handicap list count for betting purposes. In the event of a tie (once the score has been adjusted for the handicap) then the Dead Heat Rules apply.</p>
401.	<p>2, 3 & 4 Ball Betting</p> <p>For 2 ball betting, a price will be offered for a tie. For 3 & 4 ball betting, if the players involved have an identical score at the end of the round, the result will be a tie and the Dead Heat Rules will apply.</p>
402.	Bets stand once the players have teed off on their first hole. If a player does not tee off then bets on the 2, 3 or 4 ball they were due to take part in are void. If a round is abandoned, bets on that round are void.
403.	If the actual player matchups are changed in the tournament for any reason after the market has been posted on site, bets still stand with the original players displayed.
404.	Standout Player vs The Field

	If any Standout Player is a non-runner for any reason, all bets are void.
405.	To make/miss the cut Bets on players to make/miss the cut will be settled on the official result posted on the tour sites.
406.	Players who are disqualified or withdraw before they complete 36 holes are deemed to have missed the cut.
407.	PGA Tour: any player who makes the cut or the modified cut (MDF) will be settled as having made the cut (as according to the pgatour.com leader board).
408.	In the event that 36 holes are not completed then all bets on this market will be void.
409.	Players who are disqualified or withdraw subsequent to posting a score equal to or better than the official cut mark (after they have completed 36 holes) will be deemed to have made the cut.
410.	Mythical 2-balls, 4-balls, 6-balls In 'mythical 2/4/6 ball' betting the player/group with the lowest score over 18 holes is the winner.
411.	Should a player in the 2/4/6 ball not tee-off all bets in that 2/4/6 ball are void. However, if a player starts his round but withdraws or is disqualified during any part of the round he (or his group in the case of 4 balls and 6 balls) is deemed to be a loser.
412.	If a player posts a score but is later disqualified, all bets will be settled on the score that the player initially posts for that round.
413.	Odds for a tie are offered in mythical 2/4/6 ball betting; therefore, in the event of a tie bets on both players/groups are losers and bets on the tie are winners.
414.	Insurebet 5 Places Price offered is for the golfer to win the tournament. If the golfer fails to win but finishes in the top 5, including ties, the bet stake is returned.
415.	HANDBALL Bets Settlement & Abandoned Games Bets on handball will be settled according to the official result as declared by the relevant governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
416.	If an event or meet is abandoned or postponed and not played within 48 hours then all bets shall be void and multi bets will be recalculated without the affected legs except for markets that have already reached an unconditional conclusion.
417.	All wagers stand regardless of change of venue.
418.	Any Overtime played will not count for resulting purposes unless specifically stated.
419.	ICE HOCKEY (NHL) Bets Settlement All bets on ice hockey matches will be settled on the official results and statistics provided by the relevant league's governing body.
420.	In the NHL, the winner of the Eastern or Western Conference is the team that represents that conference in the Stanley Cup, not the team that has the best regular season record.
421.	If a match is abandoned, all bets are void except for those that have already reached an unconditional conclusion. Where a game is incomplete or postponed and subsequently resumed, or played within 48 hrs of the original scheduled game start time, all wagers for that game stand. All bets placed on games played outside 48 hrs of the scheduled game start time will be void.
422.	All outright markets include playoffs unless stated otherwise.

423.	Pre match markets Overtime (including any subsequent shoot-out) counts for all markets unless stated otherwise. In the event of a shoot-out, the winning team is credited with one goal and this counts for all markets where applicable.
424.	Specific Markets Money Line: At least 15 minutes of official time must elapse in the 3rd period for bets to stand.
425.	60-minute markets are settled on 60 minutes of play. Overtime and shoot-out goals are not included.
426.	65-minute markets are inclusive of all overtime and shoot-out goals where applicable, and the one goal rule applies to these markets.
427.	Game Totals/Period Totals/Team Totals: The game total result is the combined goals for both teams inclusive of overtime and 'shoot outs'. At least 15 minutes of official time must elapse in the 3rd period for bets to stand, unless the total is already over. In the event of the total goal(s) being the exact amount where no exact price is offered, all stakes are refunded. Period Goals only apply to that specific period and the entire period must be played. For 3rd period lines, overtime does not count.
428.	Proposition ('prop') markets: Overtime counts for all proposition markets, except for those that are based on specific periods of play. At least 15 minutes of official time must elapse in the 3rd period for bets to stand.
429.	A puck line is a bet where a handicap is given to a Selection. The result used for settling is the match result adjusted for the handicap line available at the time the bet is struck. For example, Tampa Bay +1.5 v Calgary -1.5, result: Tampa Bay 2-3 Calgary. Tampa Bay wins on the handicap. Overtime counts for all puck lines.
430.	If the line or total is a flat number, (e.g. 5, as opposed to 5.5) and the total or handicap ends up on that number, all wagers are void and refunded; all multi bets are recalculated without that leg.
431.	Player(s) prop markets: The respective player(s) must start for bets to stand. Overtime counts for all proposition markets, except for those that are based on specific periods of play.
432.	ICE HOCKEY (NON-NHL) Bets Settlement All non-NHL ice hockey bets will be settled on 60 minutes play unless specifically stated otherwise; overtime is not included.
433.	Should a match be abandoned, all bets will be void except for those markets where an unconditional conclusion has been reached. If an official result is declared, then all bets stand.
434.	In case of a match being cancelled or postponed it will be voided unless it takes place within 36 hours of the initial scheduled starting time.
435.	Period Betting - 20 mins only Each 20-minute period is treated as a separate 'mini-match' and therefore Your Selection must score more goals than the other team within the chosen period to win. Any existing score in the match is not carried forward, and so for the purposes of period betting, every period is considered as starting 0-0, as no goals have yet been scored in the period. For example, if Your selected team wins a match 2-0, scoring in the 2nd and 3rd periods, the period scores would be 0-0, 1-0 and 1-0. If you had bet on the team to win "1st Period Betting - 20 mins only", although Your team won the match, the winning Selection for Period 1 would actually be "Draw".
436.	Medal Markets 'Medal Markets' includes the Summer and Winter Games, Commonwealth Championships and similar tournaments.
437.	All Medal market results are determined by podium position. Any subsequent change in standings has no bearing on the result.
438.	MOTOR RACING

	<p>Participation, abandonments and end of season settlement</p> <p>A race is considered to have started on the signal to start the warm-up lap for a motor race. Wagers on drivers not on the grid for the warm-up lap or ready to start from the pit lane will be voided.</p>
439.	If a race is abandoned and the relevant governing body for a motor race declares no official result, all bets on that race will be voided unless the wager had reached an unconditional conclusion (e.g. a driver spins out in first lap and his opponent completes more laps).
440.	Wagers are paid on podium presentation and are final. No subsequent penalties, disqualifications or point deductions will be taken into account.
441.	<p>Outright Betting</p> <p>Outright Drivers' and Constructors' championship betting will be settled based on the points tally immediately after the podium presentation of the final Grand Prix of the season. Retrospective protests and enquiries will not affect the declaration and payout of outright markets.</p>
442.	In case of a dead heat in Outright betting, the official Governing Body declaration will determine the result. This includes count backs and most wins.
443.	<p>Match and Group Betting</p> <p>All wagers stand once a driver participates in qualifying, however winning wagers are paid once one or more drivers complete the race. The official FIA result will be that at the time of Podium Presentation.</p>
444.	'First Driver to Retire' wagers are live once the signal to start the warm-up lap is shown. If more than one car retires on the same lap, the Dead Heat Rule applies.
445.	'Leader After One Lap' wagers are determined by the first driver to cross the start/finish line after one classified race lap. The warm up lap does not count. If the race begins under the safety car or one lap is not completed all wagers are voided.
446.	The 'Will There Be A Safety Car?' market will be determined as 'Yes' if at any time a safety car is required on the track during the official race proper. If the race starts under a safety car, the market will be determined as 'Yes'. Should the race finish under the safety car but the winner crosses the line before the safety car is required, the market will still be determined as 'Yes'.
447.	<p>Qualifying Markets</p> <p>Wagers on qualifying will be paid on positions that are determined by the qualifying times in the relevant qualifying sessions. If either driver fails to be declared as a starter for the first period of qualifying then bets shall be void.</p>
448.	Qualifying wagers will be settled as the fastest lap time recorded in the 3rd and final qualifying period unless specifically stipulated.
449.	All Qualifying markets are settled on the official times recorded by the FIA. Penalties and disqualifications are not taken into account.
450.	<p>Nascar, Indy Car, Cart Racing, V8 SuperCars, WRC, Moto GP, SBK</p> <p>Any driver who fails to qualify for the race will not be considered a runner and bets will be void.</p>
451.	Any driver not listed in the field on site is still available to have odds quoted for by Us. Bets will stand if a race is won by a non-listed driver.
452.	If a race is postponed and not rescheduled within 48 hours of the original advertised time then all wagers will be voided.
453.	Wagers are paid on podium presentation and are final. No subsequent penalties, disqualifications or point deductions will be taken into account.
454.	Match and Group betting is determined as per the official race result at Podium Presentation. If a driver fails to complete the race the other driver will be declared the winner. If both drivers fail to complete the race, the driver who completes the most classified laps will be declared the winner. If both drivers fail on the same lap the result will be determined by the relevant governing body's official result. Both drivers must start the race for bets to stand.
455.	NETBALL

	<p>Bets Settlement & Abandoned Games</p> <p>Wagers on netball events are settled according to the official result as declared by the governing body of that event. Any subsequent amendments to the official result will be ignored for settlement purposes.</p>
456.	If an event is abandoned or postponed and not played within 24 hours of the scheduled start time, all bets shall be void and Multi-Bets will be recalculated excluding that leg except for markets that have already reached an unconditional conclusion.
457.	In the event that a match starts but is not completed, all bets will be voided unless the wager has reached an unconditional conclusion.
458.	<p>Overtime</p> <p>Overtime counts for the following markets unless otherwise stated: Head2Head, Line (Handicap), Total Goals, Home Team Total Goals & Away Team Total Goals.</p>
459.	All other markets will be resulted as per scores at the end of regular time.
460.	<p>OLYMPICS AND COMMONWEALTH GAMES</p> <p>All wagers are settled as per the official IOC result at the time of the medal/podium ceremony.</p> <p>In the event of a disqualification, the medal/podium ceremony will count as the final result and determine settlement of bets.</p>
461.	Unless otherwise stated in the market; all bets will be settled according to the Rules for the relevant sport and/or the relevant Sports Betting Rules.
462.	The Dead Heat Rule applies to all Olympics and Commonwealth Games markets.
463.	If an event is postponed, bets will stand as long as the event takes place within 48 hours of the initial scheduled time. If the event is cancelled or takes place after this period, bets will be voided.
464.	<p>RUGBY LEAGUE</p> <p>Acceptance of Bets & Settlement</p> <p>All betting for rugby league matches includes extra time if required.</p>
465.	If, after extra time, the match is a draw, Dead Heat Rules will apply. All margin bets, including margin 1-12, will be deemed unsuccessful bets as neither team has won the match.
466.	For any "Half" or "Second Half" betting any points scored in extra time will be included as part of the second half.
467.	If the line / total is a flat number, e.g. 4 as opposed to 4.5, and the result lands on that number, all affected wagers are void and refunded. All multi bets affected are recalculated without the relevant leg.
468.	If the result lands on a flat number as part of a H2H/Total, Line/Total or Margin/Total Double dead heat rules will apply.
469.	NRL rules also apply to the NSW/Qld/Holden Cups, State of Origin, NRL All Star & Charity Shield events, Country vs City and World Club Championships.
470.	<p>Postponed/re-arranged matches</p> <p>If a match is abandoned or postponed and then resumed within 48 hours of the original scheduled date, all bets will stand. After the 48 hours; all single bets will be voided & refunded; Multi bets will be recalculated excluding the odds from the affected event.</p>
471.	If a match commences but is not completed, all bets will be void unless the market has reached an unconditional conclusion. For example the total points is over the required amount or the first Tryscorer is known; however, Last Tryscorer wagers are void.
472.	<p>Futures</p> <p>Premiership / Minor Premiership / Make Grand Final markets are All In Betting. All Teams are considered to be starters regardless of any point deductions due to breaches of rules or regulations. Any decision</p>

	made by the NRL regarding any loss of a Premiership after the Grand Final has been played, will be deemed null and void, all bets will still stand.
473.	Top 4 / Top 8 / Least Wins are All In Betting. Any Team that has points deducted due to breaches of rules and regulations will be deemed to be a Starter. Any decision made by the NRL regarding the loss of premiership points is final.
474.	Least Wins (Wooden Spoon) pays on the team which records the least wins for the season. A draw is half a win. If more than one team has the same number of wins, the Wooden Spoon will be decided by whoever has the worst 'For & Against' record. Premiership points deducted because of breaches of rules & regulations are ignored for resulting purposes.
475.	Miss the 4 / Miss the 8. Any Team that has points deducted due to breaches of rules and regulations will be deemed to be a Starter. However if any team has points deducted which will result in only the one outcome, (i.e. a team WILL Miss the 8); then all bets on that team are void and refunded. All penalty decisions made by the NRL are final.
476.	Any Outright market referring to 'Regular Season' applies to all matches played up to but not including the Final or Playoff series.
477.	Player Markets First and Last Tryscorer wagers are refunded if the selected player is not in the official starting 17.
478.	If a Penalty Try is the result for either the First or Last Tryscorer markets but is not offered, the following Tryscorer will be the First Tryscorer winner, while the preceding one will be the Last Tryscorer winner.
479.	Not Adopted.
480.	For any match statistical markets all nominated players must be in starting 13 for bets to stand. For Player Head to Head markets, both players must be in starting 13 or bets will be voided. For round statistical markets, if a listed player is not in the starting 17, refunds will apply.
481.	Statistical Data All match statistical data and SuperCoach points will come from the official Foxsports website (http://www.foxsports.com.au/nrl/match) except Possession and Completion rates which will be resulted from (http://matchcentre.nrl.com)
482.	All Statistical and SuperCoach markets will be resulted on Tuesdays following the completion of the round.
483.	RUGBY UNION Premiership/Minor Premiership/Make Grand Final : All In Betting. Any Team which has Points Deducted due to breaches of rules and regulations will be deemed a starter for resulting purposes. Any loss of Premierships after the completion of the Grand Final will be deemed null and void and all bets will stand.
484.	Top4/Top8 : For betting purposes any Team which has Points Deducted due to breaches of rules and regulations will be 'Deemed A Starter' for resulting purpose i.e. All In, any decision made by the competition governing body regarding penalties is final.
485.	Least Wins (Wooden Spoon) is paid on the team which has the least wins for the season including byes. In the event of more than one team having the same number of wins the position will be determined by for and against. Points deducted because of breaches of rules and regulations are included for resulting purposes. In leagues where 'golden point' is not applicable Wooden Spoon will be settled on the team with the least number of wins. Where a situation arises that a team with least wins does not finish last then the result will be settled on the official table. All In. Win Only.
486.	Miss 4/Miss 8 : For betting purposes any Team which has Points Deducted due to breaches of rules and regulations will be 'Deemed A Starter.' If at the time a breach is announced, the loss of points means only one eventuality can occur (i.e. Miss the 8 must occur) then all bets on that competitor are void and monies refunded. All decisions made by the competition governing body are final.
487.	Outright markets which states 'regular season' are deemed to mean the official standings of teams after all matches of the predetermined season are played and before any playoff matches have commenced.
488.	Venue Changes: If the venue is changed from the one advertised all bets on that match are void.

<p>489.</p>	<p>All markets are settled at the end of normal time except for Head to Head; Line; to Win in Extra Time; or any other market that is expressly stated as being resulted at the end of any Extra Time.</p> <p>To win in Extra Time: If there is no winner following extra time dead heat rules will apply to bets on this market.</p>
<p>490.</p>	<p>The following Betting Events and/or Betting Markets include any extra time unless otherwise stated:</p> <ul style="list-style-type: none"> a) Super Rugby Aotearoa matches (except where a "Draw" at the end of Normal Time is a Selection in any Betting Option). For the avoidance of doubt, Betting Markets relating to the second half will not include any extra time and "Match Betting" Betting Markets (where a Draw is a Selection) will not include any extra time; b) Super Rugby Australia matches (except where a "Draw" at the end of Normal Time is a Selection in any Betting Option). For the avoidance of doubt, Betting Markets relating to the second half will not include any extra time and "Match Betting" Betting Markets (where a Draw is a Selection) will not include any extra time; c) Rugby 7s matches (except where a "Draw" at the end of Normal Time is a Selection in any Betting Market); d) "Head to Head" Betting Markets (where the "Draw" is not a Selection); e) "Line" or "Handicap" Betting Markets (where a "Draw" is not a Selection). f) Draws: If the result of a match after Golden Point/Super Time/Sudden Death extra time is a draw, then the Dead Heat Rule will apply to all bets where a result has not occurred. All winning margin bets will be deemed unsuccessful bets as neither team has won the match.
<p>491.</p>	<p>Where a match is incomplete, abandoned or postponed and resumed or played within 48 hrs of the original scheduled date, all wagers stand. Once the 48 hrs have expired all single wagers are void and wagers will be refunded. Affected Multis will be recalculated excluding that event or leg.</p> <p>If a game has started and is abandoned before the completion of the match (i.e. 80 minutes) bets will be void unless an official result is declared by those teams' governing body in which case that official result will govern match and handicap settlement. All other markets will be void unless their result is already decided.</p> <p>Bets are void for special markets such as total number of points, number of tries etc on abandoned matches unless the respective number equals or exceeds the maximum quote at the time of abandonment, (i.e. if 35 points or more was quoted in the match and this number has been attained at the time of abandonment - bets on this market stand). This only applies when the number is equal to or greater than the maximum quote.</p> <p>Bets on last try scorer / team to score last / team to score last try / last scoring play will all be void in the event of abandonment.</p>
<p>492.</p>	<p>For matches that have extra time that is not resulted on the first points scored in the extra time period, and where the draw option is offered, the wager is decided on the result at the end of normal time (i.e. extra time - an extension of normal time -not included.) Where the draw option is not offered, the Dead Heat Rule applies. In handicap and totals betting, where the line or total is a whole number, if the score lands on the line or total all wagers are void and wagers will be refunded, unless a handicap draw option is offered. Affected Multis will be recalculated excluding that event or leg.</p>
<p>493.</p>	<p>For 'First and Last Scoring Plays' and First Points markets, if the match remains scoreless after normal and any extra time, then single wagers are void and wagers will be refunded. Affected Multis will be recalculated excluding that event or leg.</p>
<p>494.</p>	<p>First/last try scorer betting:</p> <p>All wagers are refunded on players not in the official starting 22 or 23 (depending on the competition).</p> <p>In the event of a Penalty Try being the first / last try scored RWWA pay on the Penalty Try option if offered. If the Penalty Try option is not offered RWWA pay on the next try scorer for first try or preceding try scorer for last try.</p> <p>For 'xth Tryscorer' betting if the Penalty Try option is not offered RWWA pay on the next try scorer (i.e if the first try scored in a match is a penalty try and the second try is scored by Paul Smith, then Paul Smith will be deemed the winner for both the first and second tries).</p> <p>If there is no try scored after the penalty try then this market will be void for both markets.</p>
<p>495.</p>	<p>First 2nd Half Tryscorer:</p> <p>Substitutes will be void if the first 2nd half try is scored before they come on.</p>

	<p>First Tryscorer Insurebet:</p> <p>If the player fails to score the first try but does score a try in the match then the bet stake is returned. If a substitute is not on the field before the first try is scored then that player will be void.</p>
496.	For 'Most Tries' Head to Head options both players must be in starting 22/23 for bets to stand. If no try is scored or level on tries 'tie' wins.
497.	For Time of First Try betting, payouts are determined by the official website.
498.	For all Rugby 7s events all bets are settled on the result at the end of any extra time except for Winning margin markets and 3-way Match Betting, which will be settled at the end of regular time. Double Result will be settled after extra time.
499.	<p>Position to Score First Try:</p> <p>In the event of a Penalty Try being the first try scored RWWA pay on the position of the next try scorer for the position of the first try.</p> <p>For 'Position to score xth Try' betting in the event of a Penalty Try, RWWA pay on the position to score the next try (i.e if the first try scored in a match is a penalty try and the second try is scored by a 'forward', then a 'forward' will be deemed the winner for both the first and second tries.)</p> <p>If there is no try scored after the penalty try then this market will be void for both markets.</p>
500.	<p>Tryscorer Matchbets / Kicker Matchbets / To Score the Most Points:</p> <p>Both players must be in the starting 15 for bets to stand. If there is no 'Tie' or 'Draw' Selection offered and the result is a tie then all bets will be void.</p>
501.	<p>Best Kicking Percentage / Kicker Matchbets / To Score the Most Points:</p> <p>Bets will be void if both players do not attempt at least 1 placed kick at goal.</p>
502.	<p>Player Total Points / Perfect Kicking record:</p> <p>Bets will be void if a player does not attempt at least 1 placed kick at goal.</p>
503.	<p>Top Tryscorer / Top Team Tryscorer / Top Points Scorer:</p> <p>Dead Heat rules apply.</p>
504.	<p>Regular Season Team Matchbets:</p> <p>Dead Heat rules apply.</p>
505.	<p>SNOOKER</p> <p>Bets Settlement & Abandoned Games</p> <p>If a match is postponed or not completed within 48 hours, all wagers on the event are void except those where an unconditional conclusion has been reached.</p>
506.	Where revised match betting is offered (between sessions), 1 frame/set of the following session must be completed for bets to stand.
507.	For handicap betting, a handicap will only be given to one player/team, and the result determined + or - that handicap.
508.	For match betting both nominated players must compete for bets to stand.
509.	For Outright betting a player must commence the tournament for bets to stand.
510.	<p>In-running markets</p> <p>In the 'To pot the first ball' market of a nominated frame, fouls do not count toward settlement.</p>
511.	Re-racks will not count towards settlement unless a ball was not potted in the original frame.
512.	For total points in a nominated frame, in the event of a re-rack, only points scored in the completed frame will count.

513.	For tournament highest break, only one break per player will count towards the settlement (e.g. Player A scores 141 and 140 in the tournament only the 141 will count towards settlement).
514.	In the event of a player being awarded a frame due to the withdrawal of the opposing player, frame betting, to win 1st frame, to win a nominated frame and all other related markets will be settled as per regular settlement listed above.
515.	For Next Four frames outright and Correct Score, Next Session outright/correct score, if the market is not completed due to the match result having been determined before this point, then bets will be deemed void unless already determined as a losing bet. If all frames are not completed due to time constraints, bets will be settled when play resumes and settlement point is reached.
516.	<p>SOCCER</p> <p>Acceptance of Bets & Settlement</p> <p>All soccer bets will be settled on the score at the final whistle at the end of full time. This denotes the period of play after 90 minutes plus any time added by the referee for injuries and other stoppages but does not include scheduled extra time, or penalty shoot-outs, if played.</p> <p>Extra time denotes the period of play which takes place after full time but which does not include any penalty shoot-outs. In matches where penalty shoot-outs or extra time are due to take place, all bets are settled on the full time score unless specifically stated otherwise.</p> <p>For friendly matches played over a duration other than 90 minutes, all bets will stand. For friendly matches where two distinct halves are not played (i.e. 4 periods), all half based markets will be void.</p>
517.	For matches played at neutral venues, the team listed on the left in the match fixture emanating from the relevant governing body of the football competition in question is classed as the 'home' team for settlement purposes.
518.	<p>Matches Abandoned After Kick-Off</p> <p>For matches where over 90% of the scheduled match time has been completed and the referee ends the match, to match will be considered to be played to full time and RWWA will use that result for the settlement of all bets placed on the game.</p> <p>For matches where the referee ends the match before 90% of the scheduled match time has been completed then all markets will be void unless the result for a particular market has already been unequivocally decided.</p> <p>If a match that has been abandoned is continued from the point of abandonment and completed before the end of the next calendar day then all bets on the match will stand and be settled in accordance with the results at the completion of the continued match.</p>
519.	<p>Matches Postponed Before Kick-Off</p> <p>In case of a match being cancelled or postponed then all markets will be void unless the match takes place within 36 hours of the initial scheduled starting time.</p>
520.	<p>Correct Score</p> <p>Settlement of bets will be based on the final score of a particular match, or on a number of matches, at the end of the period of time in question, be it of 90 minutes duration (including stoppage time) or such time as otherwise specified under the terms of the bet.</p>
521.	<p>Halftime / Fulltime Double and Double Chance</p> <p>Halftime/Fulltime Double Chance bets are settled based on the result of the match at both half time and full time. Bets will be void if a match is abandoned prior to the completion of 90 minutes play.</p>
522.	Double Chance bets are settled based on two possible outcomes at the end of 90 minutes play (including stoppage time).
523.	<p>Home/Away Team Bets</p> <p>The following applies to Home/Away Team Bets:</p> <p>Home team and Away team – bet wins if either team wins;</p> <p>Home team and draw – bet wins if Home team wins or the match is a draw;</p>

	Away team and draw – bet wins if Away team wins or the match is a draw.
524.	<p>To Win Both Halves</p> <p>For the purposes of 'To Win Both Halves' bets, a match is treated as two separate 45 minute 'mini-games' and the team selected must score more goals than the other team in each of the two halves. For example, if a 45-minute match finishes 1-0, one of the halves must have been 0-0 and one must have been 1-0. Therefore, as the winning team did not actually win both halves, bets on that team to win both halves would be settled as losers.</p>
525.	<p>Goalscorer Bets</p> <p>Own goals are ignored for the settlement of all goalscorer bets. Bets on a player who does not take to the pitch will be void.</p>
526.	For first goalscorer bets, all bets on a player who takes no part in the match or who comes on as a substitute after the first goal has been scored will be void. If a match is abandoned before the first goal is scored, all bets are void. This includes any 'no goalscorer' bet. If the match is abandoned after the first goal is scored, all bets will stand. If the only goal scored before the end of full time is an own goal, then 'no goalscorer' will be deemed the outcome.
527.	For last goalscorer bets, all bets on a player stand as long as they take to the pitch, regardless of whether they were on the pitch when the last goal was scored. If the only goal scored within 90 minutes is an own goal, then 'no goalscorer' will be deemed to have been the outcome.
528.	For anytime, brace or hat-trick goalscorer bets, all bets on a player stand as long as they take to the pitch. Only goals scored during normal time plus stoppage count. Own goals do not count. In the event of an abandoned match all bets will be void, unless bets on a player to score a brace, hat-trick or at any time have already reached an unconditional conclusion.
529.	For last team to score, settlement is based upon the team scoring the last goal before the end of full time. Own goals DO count for this market. For example, if Chelsea are playing Tottenham and the last goal is an own goal by a Tottenham player, Chelsea would be the winner in the 'last team to score' market.
530.	Settlement for goalscorer markets will be derived from information supplied by the official governing body of the league in which the bet was struck.
531.	Every effort is made to quote odds for all players for each relevant player market. However if a player is left out, odds are available upon request and they will still count as the winner for that market even if not listed on the RWWA Website.
532.	<p>Total Goals Odd or Even</p> <p>All bets will be settled on whether the total number of goals scored before the end of full time will be an odd or an even number. Zero goals will be considered to be 'even' for the purpose of this market.</p>
533.	<p>Goal Minute and Time Reliant Markets</p> <p>For settlement purposes, the first minute of a game will be from 1 second to 59 seconds, the 2nd minute from 1 minute to 1 minute 59 seconds and so on. For example, if a bet is placed on the first goal to be scored between 11 and 20 minutes and the first goal is scored at 20 minutes 03 seconds; the bet will be a loser as this falls within the 21 to 30 minutes category.</p>
534.	All goals scored in stoppage time at the end of the first half will be resulted as being in the 45th minute; likewise all goals scored in stoppage time at the end of the second half will be resulted as being in the 90th minute.
535.	For all markets that rely on a specific Time to be settled, the official time shall come from information supplied by the official governing body of the league in which the bet was struck.
536.	<p>Over/Under Goal Line</p> <p>Bets are settled on whether there will be more or less total goals scored before the end of full time than the handicap goal-line stated. If we are offering a "whole number" goal line and the total number of goals equals the goal-line, stakes will be refunded.</p>

537.	Scorecasts (first player to score and correct score) Winning bets will have successfully predicted both the player who will score the first goal in a selected match and also the correct score at the end of full time.
538.	In the event that your selected player takes part in the match after the first goal has been scored or does not take part in the game at all, a scorecast bet will revert to a single bet on the correct score at the price advertised for that single bet at the time the bet was placed.
539.	As own goals do not count for first goalscorer purposes, in the event that the first goal is an own goal the scorecast will be settled on the next goalscorer and correct score of the game. If the final score is 1-0 and the goal is an own goal, scorecast bets are settled as a correct score single as above.
540.	In the event that a match is abandoned prior to the completion of full time and a goal has been scored, scorecast bets will be settled as first goalscorer single bets. If no goal has been scored, all bets will be void.
541.	Bookings Markets Bookings markets are settled by reference to cards shown during the first or second half of the match including injury time but excluding extra time. Cards will only count which are shown to players after they take the pitch for the first time and before they leave the pitch for the final time. Cards shown to non-players (e.g. managers) do not count. Any card shown after the full time whistle has been blown shall be disregarded. If after the final whistle a card shown during a game is rescinded, or reduced to a yellow card from a red card, that will not affect the settlement of any markets involving bookings on the game in question.
542.	A player receiving a red card as a consequence of receiving a second yellow card will in all cases be deemed to have been shown one yellow card and one red card.
543.	For markets involving the time of yellow and red cards, these markets will be settled by reference to the time at which the relevant card is shown.
544.	For booking index bets a yellow card is 10 points and a red card is 25 points. Settlement is determined by adding the points per card issued before the end of full time. A maximum of 35 points can be awarded to any one player.
545.	Number of Corners The total number of corners taken before the end of full time is used for settlement of such bets. Corners awarded but not taken will not count.
546.	Half Time Betting All bets relating to just the first half are settled on the result of the match at half time. Half time denotes the period of play after 45 minutes plus any time added by the referee for injuries and other stoppages. In the event that the match is abandoned prior to half time, bets will be void. However, if the match is abandoned during the half-time interval or during the second half, all bets will stand.
547.	Handicap Betting Handicap bets are settled on the basis that one of the team is given half a goal or more head start. Bets are settled by adding (or subtracting) the goal handicap to the full time result.
548.	With Whole Ball Handicaps if the scores are level after the handicap has been applied it will result in a push that will have the stake returned. E.g.: Team X -2, Team Y +2 If Team X win 2-0, bets on both Teams X & Y will be a push and be returned. If Team X win 3-0, bets on Team X will be winners and Team Y will be losers. If Team X win 1-0, bets on Team X will be losers and Team Y will be winners.
549.	In the case of Half Ball Handicaps, there can be no push result. E.g.: Team X -1.5, Team Y +1.5 If Team X win 2-0, bets on Team X are winners and Team Y are losers.

	If Team X win 1-0, bets on Team X are losers and Team Y are winners.
550.	With all Handicap with Tie betting, markets are resulted at completion of normal time. If the result lands on the handicap then handicap draw is paid as the winner.
551.	Penalty Shoot-outs All penalty shoot-out markets apply only to the result of a penalty shoot-out. Penalties scored before the completion of full time and/or extra time will not count for the purposes of this market. In the event that a match does not go to a penalty shoot-out, all bets on these markets will be void.
552.	Match Bets between Two Players For match bets between two players (e.g. which player will be booked first, or which player will score more goals) both players must take the field for bets to stand.
553.	Extra Time Betting Extra time betting will be based on the scheduled period of play during extra time. All extra time betting markets will start from the beginning of extra time and not include normal time (i.e. the time before the end of full time).
554.	Man of the Match When offered, these markets will be settled in accordance with the man of the match award presented by the host broadcaster who covers the match live.
555.	Divisional Betting All bets are settled on the final league placings, regardless of what happens in any divisional play-offs. Bets on 'who will win' a particular league will be settled on the team that lifts the trophy. In the event that a team does not complete all of its fixtures, bets will still stand.
556.	In season match bets (which of two teams will place highest in the league at the end of the season), if teams finish level on points then the tiebreaker used by the league in question (for example, goal difference or head-to-head records) will decide the winner.
557.	League Top Goal Scorer Bets placed on a player to be the top scorer in a given league are based on games played in the regular season only. Only goals scored in the denoted league shall count. Any goals scored in subsequent play-off games do not count for betting purposes. Should a player not participate in at least one match in the named league then bets on that player shall be void.
558.	Insurebet First Goal Scorer Price offered is for the player to score the first goal of the match. If the player fails to score the first goal of the match but does score a goal in the match then the bet stake is returned.
559.	Assists All assists are settled according to whoscored.com if available. If not available, pay according to league governing body.
560.	Multi Corners Refers to number of 1 st half corners multiplied by number of 2 nd half corners.
561.	SURFING Bets Settlement & Abandoned Games Bets will be settled according to the official result as declared by the governing body of the event. Any amendments to the official result will only be take into account for resulting purposes, if the amendment is made within 24 hours of the event finishing.
562.	If an event or meet is abandoned then all bets shall be void and multi bets will be recalculated without the affected legs.

563.	If there is a change of venue, or the event is delayed by 10 or more days, all bets will be made void.
564.	For Head to Head Betting or 2/3 Board Betting, all nominated surfers must compete for bets to stand.
565.	<p>SWIMMING</p> <p>Bets Settlement & Abandoned Games</p> <p>Bets will be settled according to the official result as declared by the governing body at Podium Presentation. Any subsequent amendments to the official result will be ignored for settlement purposes.</p>
566.	If an event or meet is abandoned then all bets shall be void and multi bets will be recalculated without the affected legs.
567.	If there is a change of venue, or the event is delayed by 10 or more days, all bets will be made void.
568.	For Competitor Head to Heads and Group betting, all nominated swimmers must take to the water for bets to stand.
569.	<p>TENNIS</p> <p>Futures/Outrights</p> <p>All Futures Markets are 'all in'. If a player does not start the tournament, wagers on that player will be settled as losers. Bets placed on a player after the official draw takes place will be refunded if that player subsequently withdraws from the tournament without playing a point.</p>
570.	Once a player's first match in a tournament has begun, outright tournament bets on that particular player will stand. If the player then withdraws for any reason, outright bets on the player will be settled as losers. Bets placed on any player after the draw takes place who subsequently withdraws from the tournament without playing a point will be voided and stakes refunded.
571.	For all tournament markets that are offered once the tournament draw has been announced, a player must play at least one point for bets to stand. This includes, but is not limited to; To Reach the Final, Quarter Winners, Name the Finalists, Stage of Elimination, Group Betting and Favourite vs. The Field.
572.	Tournament Head to Head markets - Named players must play at least one point for bets to stand. If both players are eliminated in the same round then dead heat rules apply unless a tie option is offered. If a player progresses via disqualification or a retirement, bets will stand.
573.	<p>Match Betting</p> <p>The first serve of a tennis match is deemed to be when the match starts.</p>
574.	In the event of a change to playing surface, venue or change from indoor court to outdoor and vice versa, all bets will stand.
575.	For match betting purposes, if a player withdraws or is disqualified before the start or before the completion of the match, then all head to head bets will be voided and stakes refunded.
576.	If there is a change in the number of sets to be played, Head to Head & First Set market wagers will stand, however all other bet will be voided and stakes refunded.
577.	If a match does not take place or a player proceeds due to a walkover, all bets will be voided and stakes refunded.
578.	<p>If a match is suspended whilst in play then all bets stand until the match is completed.</p> <p>If the match is not completed then all un-resulted bets will be voided and stakes refunded unless specified otherwise in the market rule.</p>
579.	<p>Set Betting</p> <p>In the event of a retirement after the 1st set, all bets which have reached an unconditional conclusion whereby if the match was completed in its entirety, the outcome of the relevant bet would have been guaranteed, will remain settled accordingly.</p> <p>Example: If a customer places a bet on Player A to win the match 2-0 in the set betting market, Player A loses the 1st set & a retirement occurs during the 2nd set, this bet will be deemed a loser as it is not</p>

	<p>possible for Player A to win the match 2-0. All bets on Player A to win 2-1, Player B to win 2-0 or 2-1 will be void.</p> <p>When a super-tiebreak (or champion's tie-break) is played, the super-tiebreak will be classified as a 'set' for the purpose of set betting markets.</p>
580.	<p>Handicap Betting</p> <p>For the purpose of games handicap markets, a tiebreak counts as one game.</p>
581.	<p>Match/Set Games Handicap betting - A match must reach its full completion for match games handicap bets to stand unless the match is at such a point that any natural conclusion to the match would unconditionally determine the result of that market.</p>
582.	<p>Example - A best of 3 set match is abandoned with the score at 7-6, 6-7, 5-5 in this situation handicap bets of +/- 2.5 Games or more will be resulted and settled as the greatest margin that could occur is a player winning by 2 games. Handicap bets of +/- 1.5 games or less will be voided and stakes refunded.</p>
583.	<p>Set Games Handicap and Set Handicap markets will be resulted and settled in the same way.</p>
584.	<p>Example A - a set is abandoned at 5-5, set games handicap bets of +/- 2.5 games or more will be resulted and settled as the greatest margin that could occur is 2 games. Bets of +/- 2 games or less will be voided and stakes refunded.</p>
585.	<p>Example B - a match is abandoned at 4-6, 6-4. Bets on +/- 1.5 sets will be resulted and settled as the most a player can win by is one set.</p>
586.	<p>When the handicap is a flat line (whole number) and result lands on that number, then all bets will be void and stakes refunded.</p>
587.	<p>Games Handicap betting on a nominated set will stand, regardless of a subsequent retirement, as long as the nominated set has been completed.</p>
588.	<p>Totals Betting</p> <p>For the purpose of total games markets, a tiebreak counts as one game.</p>
589.	<p>A match must reach its full completion for bets on Total Sets and/or Total Games to stand, unless the result has already been unconditionally determined or there is no way the set/and or match could be played to its natural conclusion without unconditionally determining the result of the market.</p>
590.	<p>Example A (Total Sets Markets) - If a player retires at the completion of the 2nd set or during the 3rd set then bets on over/under 2.5 sets will be settled as 'Over 2.5 Sets' winning as the match could not have reached a conclusion without a 3rd set being played (similarly if the match is best of 5 sets and a retirement takes place in the 4th or 5th set then 'over/under 3.5' sets will be settled with the 'Over 3.5 Sets' selection as the winner.</p>
591.	<p>Example B (Total Games Markets) - A best-of-3 sets match is abandoned at 6-3 4-6, bets on Over/Under 24.5 games or fewer in match will be settled as winners/losers respectively, since any natural conclusion to the match would have at least 25 games; bets on Over/Under 25.5 games or more are void.</p>
592.	<p>All in-play bets on totals markets will be voided and stakes refunded, regardless of what stage the match is at, unless the market has already reached an unconditional conclusion.</p>
593.	<p>Total Games - Odd/Even</p> <p>A match, or set, must be completed for bets on Match/Set Total Games - Odd/Even to stand.</p>
594.	<p>Next Game Score</p> <p>Tiebreaks do not count for this market; therefore if bets are taken on the outcome of the next game and the next game is a tiebreak, then bets will be voided and stakes refunded.</p>
595.	<p>If a game is interrupted but is completed on the day it began, then bets on the score of the game will stand.</p>
596.	<p>If a game is not completed for any reason, then bets on the score of the game will be void.</p>

597.	If a game is completed by the awarding of a penalty point by the umpire, the game shall be deemed to be complete. However if a game is completed by the awarding of a penalty game by the umpire, the game shall be voided and all stakes refunded.
598.	Player Stats/Player Props markets All player stats/player props markets will be settled as per the official match statistics. For ATP matches - www.atpworldtour.com, for WTA matches - www.wtatennis.com, for Davis Cup matches - www.daviscup.com, for Federation Cup matches - www.fedcup.com and for Grand Slams the Official website of the relevant Grand Slam.
599.	For all markets in this category, if the match does not reach a natural conclusion, whatever the reason, all bets will be voided and stakes refunded unless the market has reached an unconditional conclusion.
600.	Example - Player A has served 8 Aces when the match is abandoned and the Player Total Aces market is over/under 7.5 Aces. As the total has already exceeded 7.5 Aces the over 7.5 Aces will be settled as a winner, under 7.5 Aces as a loser. This rule applies to all Set, Player and Match total player stats/player props markets.
601.	Any 'First' event to happen or 'first player to' markets including, but not limited to, First Hawkeye Challenge, First Ace, First Double Fault, First Service Break, First Break Point will be settled and bets will stand if the event has occurred regardless of any subsequent retirements. If the event does not occur (for example, there is no service break) all bets will be voided and stakes refunded.
602.	Tiebreak Betting Tiebreak in nominated set - If the nominated set is not completed, whatever the reason, then all bets will be voided and stakes refunded unless the set/match is abandoned with the game score at 6-6. In this case Tiebreak 'yes' will be settled as a winner.
603.	Tiebreak in Match - If a match is abandoned with the possibility of a tiebreak still being played then all bets will be voided and stakes returned unless a tiebreak has already occurred, in which case bets will stand and 'yes' option will be paid as a winner. If a match is abandoned in the final set of a match where no tiebreak is played (e.g. Davis Cup, French Open, Wimbledon and Australian Open) then the 'no' option will be settled as a winner.
604.	To win a Set Betting Bets on this market will be void and stakes refunded if the match is abandoned before the completion of the first set. If the match is abandoned after the completion of the 1 st set but before the completion of the match (providing both players have not already won a set) 'To win a Set' bets on the player who has already won a set (or sets) will be result and settled as winners. Bets on the player who has not won a set will be void and stakes refunded.
605.	In-Play Betting If the nominated point, game or set is not completed then all bets will be voided and stakes returned. This rule applies to, but is not limited to, next game winner, next point winner, game correct score, game handicap, point handicap,
606.	'Race to' Markets - Bets are settled based on the first player to reach the nominated number of games in the relevant set. If neither player reaches the nominated number of games stated (due to abandonment) then all bets will be void and stakes refunded. Any forfeited points/games will count for settlement purposes.
607.	In-play point betting markets - Bets are settled on the nominated player winning a certain point within a game. If the nominated point is not played, regardless of the reason, all bets will be void and stakes refunded. If a point is forfeited then bets will stand. If a point is awarded as a penalty point then bets on that point will be void and stakes refunded.
608.	If in-play markets remain open with an incorrect score generating incorrect prices then we reserve the right to void any affected bets.
609.	Game and Set scores displayed during in-play markets may not be current and should not be used as a basis for placing wagers.
610.	UFC/MMA

	<p>Bets Settlement & Abandoned/Amended Contests</p> <p>The official start of a fight is when the bell is sounded for the beginning of the first round. All bets will be settled according to the official result declared by the event's governing body immediately after the end of the fight. Any subsequent appeals or amendments to the result will not be taken into account for settlement purposes.</p>
611.	Should a contest be postponed, bets will stand for 48 hours, inclusive of the original date for the contest.
612.	Future fights where a market is posted before an official fight date has been announced by the official governing body, will be void and refunded when it becomes apparent that the fight will no longer go ahead. This will be determined at the trader's discretion.
613.	If one of the contestants is replaced by a substitute, bets on the original bout will be void.
614.	If there is a change to scheduled number of rounds, bets based on the number of rounds or referring to a specific round will be void but all other bets will stand.
615.	Regardless of any change in the contest type; e.g. bout is changed from title fight to non-title fight, all bets will still stand.
616.	All bets are void if a match is cancelled or is declared a 'No Contest, <i>(to describe a fight that ends for reasons outside the fighters' hands, as stated above all bets will be settled according to the official result declared by the event's governing body)</i> unless the result has already been determined.
617.	<p>End of the Bout</p> <p>If a fighter fails to come out for the next round <i>(walk out of their corner to start the round)</i>, bets will be settled on his opponent having won the bout in the previous round.</p>
618.	If a fight is stopped before the scheduled number of rounds has been completed, or if a fighter is disqualified, bets will be settled on the round in which the fight was stopped. If a points decision is awarded before the scheduled number of rounds has been completed, bets will be settled on the round in which the fight was stopped. If a fighter withdraws or is disqualified between rounds or if a fighter fails to answer the bell for a round, then bets will be settled based on the previous round.
619.	<p>Method of Victory</p> <p>For the purposes of this market a KO includes the following:</p> <ul style="list-style-type: none"> a) Referee stoppage while fighter is standing b) Referee stoppage while fighter is on the canvas c) Stoppage by doctor d) Stoppage by corner e) Fighter retires due to injury
620.	<p>For the purposes of this market a submission includes the following:</p> <ul style="list-style-type: none"> a) Referee stoppage due to tap out b) Referee stoppage due to technical submission c) Fighter verbal submission (includes verbal submission due to strikes)
621.	In the event of a disqualification the market will be void.
622.	<p>Total Rounds</p> <p>For the purposes of settlement where a half round is stated then 2 minutes 30 seconds of the respective round will define the 'half' to determine under or over.</p>
623.	<p>Fight of the night</p> <p>Dead heat rules apply if 2 or more fights are awarded "fight of the night".</p>
624.	<p>VOLLEYBALL</p> <p>Bets Settlement & Abandoned Games</p>

	Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
625.	If an event or meet is abandoned or postponed and not played within 24 hours of the scheduled start time, all bets shall be void and multi bets will be recalculated without the affected legs.
626.	All wagers stand regardless of change of venue.
627.	For all Head to Head and Group Betting, all nominated players must compete in at least one match for bets to stand.
628.	For competitions whereby a Golden Set is played to determine which team/player progresses, the Golden Set will not count towards settlement of an individual match. Golden Set will only apply to tournament/outright betting.
629.	WATER POLO All wagers on individual matches are based on the result at the end of scheduled normal time. This excludes extra time and any shootout.
630.	The match must run to the completion of normal time for bets to stand. The exception will be Totals betting which will be considered official for betting purposes once the nominated total has been exceeded, regardless of whether a match is suspended prematurely.
631.	In the case of a match being cancelled or postponed all bets will be void unless the match takes place within 36 hours of the initial scheduled starting time. Affected Multis will be recalculated excluding that event.
632.	On markets labelled to win the tournament or to qualify for the next round of a competition, extra time and any shootout will count for betting purposes.
633.	WINTER SPORTS (a) If an event is postponed, bets will stand as long as the event takes place within 48 hours of the initial scheduled time. If the event is cancelled or takes place after this period, bets will be voided. (b) Unless otherwise stated, betting is on an ' all-in ' basis. (No refunds for non-starters) (c) Payouts will be based on the podium positions (d) In the event of a tie, all bets to win will be paid as per the <u>Dead-Heat Rule</u>
634.	Head-to-Head and Group Betting (a) Downhill and Super G: All skiers must leave the start gate and at least one competitor must complete the event for bets to stand. If all skiers fail to finish, all bets will be void. (b) Slalom and Giant Slalom: All skiers must leave the start gate and at least one skier must complete both runs for bets to stand. (c) Nordic Combined: Both jumpers/skiers must start both the 1st and 2nd part of the event for Head to Head bets to stand. All jumpers/skiers must start the first part of the event (irrespective of whether this is Ski Jumping or Cross Country) for Group bets to stand. If no listed jumpers/skiers finish the 2nd part of event then all Head to Head and Group bets are void. (d) Ski Jumping: All jumpers must jump at least the first run for bets to stand. (e) All Other Winter Sports Head-to-Head Betting: All skiers, teams, jumpers must leave the start line and at least one competitor must finish for bets to stand.
635.	YACHTING & SAILING Outright markets (including Handicap betting) are conducted on an All-In basis. No refunds will be given for non-starters. This will include any Group betting where the number of competitors is 9 or more.
636.	Yachting and Sailing bets are settled as per podium placing. Post-podium, RWWA does not recognise overturned decisions for betting purposes.

637.	For Group betting and race matchups where there are between 2 and 8 competitors, all competitors must start for bets to stand. If there are any non-starters, all single bets will be void and stakes refunded, whilst affected multiples will be recalculated excluding that leg.
638.	E-SPORTS Bet Settlement and Abandonments Settlement will be based on the official result as declared by the relevant governing body of the specified competition. Official governing bodies of eSports events include, but are not limited to, na.lolesports.com, oce.lolesports.com, www.joindota.com, http://wcs.battle.net, and other Official tournament organising bodies.
639.	If a team/ player withdraws before the commencement of the match /tournament all bets on that player/team will be voided.
640.	An unplayed or postponed match will declared void for settlement purposes unless it is played within 48 hours of the originally scheduled start time.
641.	In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.
642.	Bets will be void where it is obvious the fixture is listed incorrectly on our website/app (For example, an incorrect team or player name is listed)
643.	If a match is played before the scheduled start date/time, then all bets placed after the actual starting time will be void. All bets placed before the actual starting time will stand.
644.	If the name of a player/team is misspelled, all bets will stand where it reasonably practicable that the misspelled player/team name refers to the correct player/team.
645.	If there is a change in players, team members or player names in a match, series or outright, wagers placed on this market will stand.
646.	In the event of a change in the number of Maps (for those e-Sports involving Maps) to be played, all bets will be void except for match bets (provided that an official result is declared) and First Map bets.
647.	If a race, match or Map is officially determined to be a draw due to a connectivity or technical issue (or similar reason), all live bets on the respective race, match or map will be void. If a race, match or Map is stopped and restarted from the beginning with the approval of the relevant administrator or official due to connectivity or technical issues which are not player related, then all undecided markets will be void If a race, match or Map is replayed, all live betting on the original race, match or Map will be voided.
648.	ENTERTAINMENT All wagers on Entertainment markets are singles only; Multis are not permitted unless otherwise stated.
649.	Specific conditions may apply to individual markets. In such circumstances the conditions will be published against the market.
650.	Results of some events, including but not limited to, pre-recorded TV shows and Award Ceremonies may be known in advance of broadcast or announcement. It is the clients responsibility to be aware of the associated risks of wagering on these events.
651.	Unless an "Any Other" outcome option is offered, markets are offered on the basis of "request others". In such circumstances if an outcome not included in a market is determined the winner, bets on all displayed outcomes will be deemed losing.
652.	If an event is cancelled or withdrawn with no winner being declared, all bets on the market shall be declared void and refunded.
653.	In the event of an unclear or ambiguous result, RWWA's decision is final and market(s) may be declared void and bets refunded.

654.	If an individual or group change their name whilst a market is in progress, all bets placed on that outcome shall stand.
655.	Any subsequent change in results once settlement of a market has occurred will not be taken into account.
656.	All reasonable attempts shall be made to ensure displayed competitors are accurate, however, market parameters are subject to change.
657.	Markets shall be settled in accordance with the result declared by the official broadcaster, authority, governing or affiliated body.
658.	The Dead-Heat Rule applies.
659.	BANDY Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
660.	All Bandy bets exclude overtime, if played, unless otherwise stated. If a game is not completed for any reason then all bets will be void, unless an official result is declared. The exception will be Totals betting, which will be considered official for betting purposes once the nominated total has been exceeded, regardless of whether a match is suspended prematurely.
661.	If a match is played in 3 x 30 minutes periods instead of 2 x 45 minute periods, bets will stand and will be settled on 90 minutes play.
662.	If a match is postponed or re-scheduled, the event must take place within 48 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.
663.	BEACH SOCCER Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
664.	All Beach Soccer bets exclude overtime, if played, unless otherwise stated. This does not include scheduled extra time or penalty shoot-outs, if played. Extra-Time denotes the period of play which takes place after full time, but which does not include any penalty shoot-outs.
665.	If game is not completed for any reason then all bets will be void, unless an official result is declared. The exception will be Totals betting, which will be considered official for betting purposes once the nominated total has been exceeded, regardless of whether a match is suspended prematurely.
666.	If a match is postponed or re-scheduled, the event must take place within 24 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.
667.	BEACH VOLLEYBALL Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
668.	If any player withdraws or is disqualified before the start or before the completion of the match, then all head to head bets will be void and multi bets will be recalculated without the affected legs.
669.	If a match is cancelled or postponed to a different date (host country time), bets on the match are deemed void and stakes refunded.
670.	FLOORBALL Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
671.	If a match is postponed or re-scheduled, the event must take place within 24 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.

672.	FUTSAL Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
673.	All Futsal bets exclude overtime, if played, unless otherwise stated. This does not include scheduled extra time or penalty shoot-outs, if played. Extra-Time denotes the period of play which takes place after full time, but which does not include any penalty shoot-outs.
674.	If a match is not completed for any reason then all bets will be void, unless an official result is declared. The exception will be Totals betting, which will be considered official for betting purposes once the nominated total has been exceeded, regardless of whether a match is suspended prematurely.
675.	If a match is postponed or re-scheduled, the event must take place within 24 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.
676.	PESAPALLO Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
677.	If a match is postponed or re-scheduled, the event must take place within 24 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.
678.	SQUASH Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
679.	If a player withdraws or is disqualified before the start or before the completion of the match, then all head to head bets will be void and multi bets will be recalculated without the affected legs.
680.	If a match is postponed or re-scheduled, the event must take place within 24 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.
681.	TABLE TENNIS Bets will be settled according to the official result as declared by the governing body of the event. Any subsequent amendments to the official result will be ignored for settlement purposes.
682.	If a player withdraws or is disqualified before the start or before the completion of the match, then all head to head bets will be void and multi bets will be recalculated without the affected legs.
683.	If a match is postponed or re-scheduled, the event must take place within 48 hours of the original scheduled time. Otherwise, all bets will be void and multi bets will be recalculated without the affected legs.

APPENDIX A

SCHEDULE OF DEDUCTIONS

DIVIDEND	IMPERIAL CONVERSION	WIN, DOUBLES DEDUCTION	3 PLACE @ 1/4	2 PLACE @ 1/3	QUINELLA	CONCESSION
1.05	1/20	0.80	0.33	0.44	A	0.70
1.06		0.80	0.33	0.44	L	0.70
1.07		0.80	0.33	0.44	L	0.70
1.08	1/12	0.80	0.33	0.44		0.70
1.09		0.80	0.33	0.44	B	0.70
1.10	1/10	0.80	0.33	0.44	E	0.70
1.12	1/8	0.80	0.33	0.44	T	0.70
1.14	1/7	0.80	0.33	0.44	S	0.70
1.16	1/6	0.80	0.33	0.44		0.70
1.18		0.79	0.33	0.44	V	0.70
1.20	1/5	0.78	0.33	0.44	O	0.70
1.22		0.77	0.33	0.44	I	0.70
1.24		0.75	0.29	0.43	D	0.68
1.26	1/4	0.74	0.29	0.43		0.66
1.28	2/7	0.73	0.29	0.43	A	0.66
1.30	1/3	0.72	0.29	0.42	N	0.64
1.35	4/11	0.69	0.29	0.42	D	0.62
1.40	2/5	0.67	0.28	0.41		0.61
1.45	4/9	0.64	0.28	0.41	R	0.59
1.50	1/2	0.62	0.28	0.40	E	0.56
1.55	8/15	0.60	0.27	0.39	F	0.55
1.60	4/7	0.58	0.27	0.39	U	0.53
1.65	4/6, 8/13	0.57	0.27	0.38	N	0.52
1.70		0.55	0.27	0.38	D	0.50
1.75	8/11	0.53	0.26	0.37	E	0.48
1.80	4/5	0.52	0.26	0.37	D	0.47
1.85		0.51	0.26	0.36		0.46
1.90	9/10	0.49	0.25	0.36		0.45
1.95		0.48	0.25	0.35		0.43
2.00	Evans	0.47	0.25	0.35	0.70	0.42
2.05		0.46	0.25	0.35	0.70	0.41
2.10		0.45	0.24	0.34	0.70	0.40
2.15	10/9	0.43	0.24	0.34	0.70	0.39
2.20		0.42	0.24	0.33	0.65	0.38
2.25	5/4	0.42	0.24	0.33	0.65	0.38
2.30		0.41	0.24	0.33	0.65	0.37
2.35		0.40	0.23	0.32	0.65	0.37
2.40	11/8	0.39	0.23	0.32	0.65	0.36
2.45		0.38	0.23	0.32	0.65	0.35
2.50	6/4	0.37	0.23	0.31	0.65	0.33
2.60		0.36	0.22	0.30	0.65	0.31
2.70	13/8	0.35	0.22	0.30	0.60	0.31
2.80	7/4	0.33	0.21	0.29	0.60	0.30
2.90	15/8	0.32	0.21	0.29	0.60	0.29
3.00	2/1	0.31	0.21	0.28	0.55	0.28
3.10		0.30	0.20	0.27	0.55	0.28
3.20		0.29	0.20	0.27	0.55	0.27
3.30	9/4	0.28	0.20	0.26	0.55	0.26
3.40		0.27	0.19	0.26	0.50	0.25

3.50	5/2	0.27	0.19	0.25	0.50	0.25
3.60		0.26	0.19	0.25	0.50	0.24
3.70		0.25	0.19	0.25	0.50	0.24
3.80	11/4	0.25	0.18	0.24	0.50	0.23
3.90		0.24	0.18	0.24	0.45	0.23
4.00	3/1	0.23	0.18	0.23	0.45	0.22
4.20	13/4	0.22	0.17	0.23	0.45	0.21
4.40		0.21	0.17	0.22	0.40	0.21
4.60	7/2	0.20	0.16	0.21	0.40	0.20
4.80	15/4	0.19	0.16	0.21	0.40	0.19
5.00	4/1	0.19	0.16	0.20	0.40	0.18
5.50	9/2	0.17	0.15	0.19	0.35	0.17
6.00	5/1	0.16	0.14	0.18	0.35	0.16
6.50	11/2	0.14	0.13	0.16	0.30	0.14
7.00	6/1	0.13	0.12	0.16	0.30	0.14
7.50	13/2	0.12	0.12	0.15	0.25	0.12
8.00	7/1	0.12	0.11	0.14	0.25	0.12
8.50	15/2	0.11	0.11	0.13	0.25	0.11
9.00	8/1	0.10	0.10	0.13	0.20	0.11
9.50		0.10	0.10	0.12	0.20	0.09
10.00	9/1	0.09	0.10	0.12	0.20	0.09
11.00	10/1	0.08	0.09	0.11	0.16	0.08
12.00	11/1	0.08	0.08	0.10	0.16	0.08
13.00	12/1	0.07	0.08	0.09	0.16	0.07
14.00		0.07	0.07	0.09	0.14	0.07
15.00	14/1	0.06	0.07	0.08	0.12	0.06
16.00		0.06	0.07	0.08	0.12	0.06
17.00	16/1	0.05	0.06	0.07	0.12	0.06
18.00		0.05	0.06	0.07	0.12	0.05
19.00		0.05	0.06	0.07	0.10	0.04
20.00		0.05	0.05	0.06	0.10	0.04
21.00	20/1	0.04	0.05	0.06	0.08	0.04
26.00	25/1	0.03	0.04	0.05	0.08	0.03
31.00	33/1	0.03	0.03	0.04	0.06	0.03
41.00	40/1	0.02	0.03	0.03	0.04	0.02
51.00	50/1	0.02	0.02	0.02	0.04	0.02

APPENDIX B

Pick Your Own Field Schedule of Deductions

	105.0%	107.5%	110.0%	115.0%	120.0%	125.0%	130.0%	135.0%	140.0%	145.0%	150.0%	155.0%	>155.0%
1.01	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.02	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.03	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.04	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.05	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.06	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.07	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.08	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.09	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.10	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.11	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80
1.12	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.79
1.13	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.79	0.78
1.14	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.79	0.79	0.77	0.76
1.15	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.79	0.79	0.78	0.76	0.75
1.16	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.79	0.78	0.77	0.75	0.74
1.17	0.80	0.80	0.80	0.80	0.80	0.80	0.80	0.79	0.78	0.77	0.76	0.74	0.73
1.18	0.80	0.80	0.80	0.80	0.80	0.80	0.79	0.78	0.77	0.76	0.75	0.74	0.72
1.19	0.80	0.80	0.80	0.80	0.80	0.79	0.78	0.77	0.76	0.75	0.74	0.73	0.71
1.20	0.80	0.80	0.80	0.80	0.79	0.78	0.77	0.76	0.75	0.74	0.73	0.72	0.70
1.21	0.80	0.80	0.80	0.79	0.78	0.77	0.76	0.75	0.74	0.73	0.72	0.71	0.70
1.22	0.80	0.80	0.80	0.79	0.78	0.77	0.76	0.75	0.73	0.72	0.71	0.70	0.69
1.23	0.80	0.79	0.79	0.78	0.77	0.76	0.75	0.74	0.73	0.71	0.70	0.69	0.68
1.24	0.79	0.79	0.78	0.77	0.76	0.75	0.74	0.73	0.72	0.71	0.69	0.68	0.67
1.25	0.79	0.78	0.78	0.77	0.76	0.74	0.73	0.72	0.71	0.70	0.69	0.67	0.66
1.26	0.78	0.77	0.77	0.76	0.75	0.74	0.73	0.71	0.70	0.69	0.68	0.67	0.65
1.27	0.77	0.77	0.76	0.75	0.74	0.73	0.72	0.71	0.70	0.68	0.67	0.66	0.64
1.28	0.77	0.76	0.76	0.75	0.73	0.72	0.71	0.70	0.69	0.68	0.66	0.65	0.64
1.29	0.76	0.75	0.75	0.74	0.73	0.72	0.71	0.69	0.68	0.67	0.66	0.64	0.63
1.30	0.75	0.75	0.74	0.73	0.72	0.71	0.70	0.69	0.67	0.66	0.65	0.63	0.62
1.31	0.75	0.74	0.74	0.73	0.72	0.70	0.69	0.68	0.67	0.65	0.64	0.63	0.61
1.32	0.74	0.74	0.73	0.72	0.71	0.70	0.69	0.67	0.66	0.65	0.63	0.62	0.61
1.33	0.74	0.73	0.73	0.71	0.70	0.69	0.68	0.67	0.65	0.64	0.63	0.61	0.60
1.34	0.73	0.73	0.72	0.71	0.70	0.68	0.67	0.66	0.65	0.63	0.62	0.61	0.59
1.35	0.72	0.72	0.71	0.70	0.69	0.68	0.67	0.65	0.64	0.63	0.61	0.60	0.58
1.36	0.72	0.71	0.71	0.70	0.68	0.67	0.66	0.65	0.63	0.62	0.61	0.59	0.58
1.37	0.71	0.71	0.70	0.69	0.68	0.67	0.65	0.64	0.63	0.61	0.60	0.59	0.57
1.38	0.71	0.70	0.70	0.69	0.67	0.66	0.65	0.64	0.62	0.61	0.59	0.58	0.56
1.39	0.70	0.70	0.69	0.68	0.67	0.66	0.64	0.63	0.62	0.60	0.59	0.57	0.56

1.40	0.70	0.69	0.69	0.67	0.66	0.65	0.64	0.62	0.61	0.60	0.58	0.57	0.55
1.41	0.69	0.69	0.68	0.67	0.66	0.64	0.63	0.62	0.60	0.59	0.58	0.56	0.54
1.42	0.69	0.68	0.68	0.66	0.65	0.64	0.63	0.61	0.60	0.58	0.57	0.55	0.54
1.43	0.68	0.68	0.67	0.66	0.65	0.63	0.62	0.61	0.59	0.58	0.56	0.55	0.53
1.44	0.68	0.67	0.67	0.65	0.64	0.63	0.61	0.60	0.59	0.57	0.56	0.54	0.53
1.45	0.67	0.67	0.66	0.65	0.64	0.62	0.61	0.60	0.58	0.57	0.55	0.54	0.52
1.46	0.67	0.66	0.66	0.64	0.63	0.62	0.60	0.59	0.58	0.56	0.55	0.53	0.51
1.47	0.66	0.66	0.65	0.64	0.63	0.61	0.60	0.59	0.57	0.56	0.54	0.52	0.51
1.48	0.66	0.65	0.65	0.63	0.62	0.61	0.59	0.58	0.57	0.55	0.54	0.52	0.50
1.49	0.65	0.65	0.64	0.63	0.62	0.60	0.59	0.57	0.56	0.55	0.53	0.51	0.50
1.50	0.65	0.64	0.64	0.62	0.61	0.60	0.58	0.57	0.56	0.54	0.52	0.51	0.49
1.51	0.65	0.64	0.63	0.62	0.61	0.59	0.58	0.56	0.55	0.53	0.52	0.50	0.49
1.52	0.64	0.63	0.63	0.62	0.60	0.59	0.57	0.56	0.55	0.53	0.51	0.50	0.48
1.53	0.64	0.63	0.62	0.61	0.60	0.58	0.57	0.56	0.54	0.52	0.51	0.49	0.48
1.54	0.63	0.63	0.62	0.61	0.59	0.58	0.56	0.55	0.54	0.52	0.50	0.49	0.47
1.55	0.63	0.62	0.61	0.60	0.59	0.57	0.56	0.55	0.53	0.52	0.50	0.48	0.47
1.56	0.62	0.62	0.61	0.60	0.58	0.57	0.56	0.54	0.53	0.51	0.49	0.48	0.46
1.57	0.62	0.61	0.61	0.59	0.58	0.57	0.55	0.54	0.52	0.51	0.49	0.47	0.45
1.58	0.62	0.61	0.60	0.59	0.58	0.56	0.55	0.53	0.52	0.50	0.48	0.47	0.45
1.59	0.61	0.60	0.60	0.58	0.57	0.56	0.54	0.53	0.51	0.50	0.48	0.46	0.45
1.60	0.61	0.60	0.59	0.58	0.57	0.55	0.54	0.52	0.51	0.49	0.48	0.46	0.44
1.61	0.60	0.60	0.59	0.58	0.56	0.55	0.53	0.52	0.50	0.49	0.47	0.45	0.44
1.62	0.60	0.59	0.59	0.57	0.56	0.54	0.53	0.51	0.50	0.48	0.47	0.45	0.43
1.63	0.60	0.59	0.58	0.57	0.55	0.54	0.53	0.51	0.49	0.48	0.46	0.44	0.43
1.64	0.59	0.59	0.58	0.56	0.55	0.54	0.52	0.51	0.49	0.47	0.46	0.44	0.42
1.65	0.59	0.58	0.57	0.56	0.55	0.53	0.52	0.50	0.49	0.47	0.45	0.44	0.42
1.66	0.58	0.58	0.57	0.56	0.54	0.53	0.51	0.50	0.48	0.47	0.45	0.43	0.41
1.67	0.58	0.57	0.57	0.55	0.54	0.52	0.51	0.49	0.48	0.46	0.44	0.43	0.41
1.68	0.58	0.57	0.56	0.55	0.54	0.52	0.51	0.49	0.47	0.46	0.44	0.42	0.40
1.69	0.57	0.57	0.56	0.55	0.53	0.52	0.50	0.49	0.47	0.45	0.44	0.42	0.40
1.70	0.57	0.56	0.56	0.54	0.53	0.51	0.50	0.48	0.47	0.45	0.43	0.41	0.40
1.71	0.57	0.56	0.55	0.54	0.52	0.51	0.49	0.48	0.46	0.44	0.43	0.41	0.39
1.72	0.56	0.56	0.55	0.53	0.52	0.51	0.49	0.47	0.46	0.44	0.42	0.41	0.39
1.73	0.56	0.55	0.55	0.53	0.52	0.50	0.49	0.47	0.45	0.44	0.42	0.40	0.38
1.74	0.56	0.55	0.54	0.53	0.51	0.50	0.48	0.47	0.45	0.43	0.42	0.40	0.38
1.75	0.55	0.55	0.54	0.52	0.51	0.49	0.48	0.46	0.45	0.43	0.41	0.39	0.37
1.76	0.55	0.54	0.54	0.52	0.51	0.49	0.48	0.46	0.44	0.43	0.41	0.39	0.37
1.77	0.55	0.54	0.53	0.52	0.50	0.49	0.47	0.46	0.44	0.42	0.40	0.39	0.37
1.78	0.54	0.54	0.53	0.51	0.50	0.48	0.47	0.45	0.44	0.42	0.40	0.38	0.36
1.79	0.54	0.53	0.53	0.51	0.50	0.48	0.47	0.45	0.43	0.41	0.40	0.38	0.36
1.80	0.54	0.53	0.52	0.51	0.49	0.48	0.46	0.45	0.43	0.41	0.39	0.37	0.36
1.81	0.53	0.53	0.52	0.50	0.49	0.47	0.46	0.44	0.43	0.41	0.39	0.37	0.35
1.82	0.53	0.52	0.52	0.50	0.49	0.47	0.46	0.44	0.42	0.40	0.39	0.37	0.35
1.83	0.53	0.52	0.51	0.50	0.48	0.47	0.45	0.44	0.42	0.40	0.38	0.36	0.34
1.84	0.52	0.52	0.51	0.50	0.48	0.46	0.45	0.43	0.41	0.40	0.38	0.36	0.34
	105.0%	107.5%	110.0%	115.0%	120.0%	125.0%	130.0%	135.0%	140.0%	145.0%	150.0%	155.0%	>155.0%

1.86	0.52	0.51	0.50	0.49	0.47	0.46	0.44	0.43	0.41	0.39	0.37	0.35	0.33
1.87	0.52	0.51	0.50	0.49	0.47	0.46	0.44	0.42	0.41	0.39	0.37	0.35	0.33
1.88	0.51	0.51	0.50	0.48	0.47	0.45	0.44	0.42	0.40	0.38	0.37	0.35	0.33
1.89	0.51	0.50	0.50	0.48	0.46	0.45	0.43	0.42	0.40	0.38	0.36	0.34	0.32
1.90	0.51	0.50	0.49	0.48	0.46	0.45	0.43	0.41	0.40	0.38	0.36	0.34	0.32
1.91	0.50	0.50	0.49	0.47	0.46	0.44	0.43	0.41	0.39	0.37	0.36	0.34	0.32
1.92	0.50	0.49	0.49	0.47	0.46	0.44	0.42	0.41	0.39	0.37	0.35	0.33	0.31
1.93	0.50	0.49	0.48	0.47	0.45	0.44	0.42	0.40	0.39	0.37	0.35	0.33	0.31
1.94	0.50	0.49	0.48	0.47	0.45	0.43	0.42	0.40	0.38	0.37	0.35	0.33	0.31
1.95	0.49	0.49	0.48	0.46	0.45	0.43	0.41	0.40	0.38	0.36	0.34	0.32	0.30
1.96	0.49	0.48	0.48	0.46	0.44	0.43	0.41	0.40	0.38	0.36	0.34	0.32	0.30
1.97	0.49	0.48	0.47	0.46	0.44	0.43	0.41	0.39	0.37	0.36	0.34	0.32	0.30
1.98	0.49	0.48	0.47	0.46	0.44	0.42	0.41	0.39	0.37	0.35	0.33	0.31	0.29
1.99	0.48	0.48	0.47	0.45	0.44	0.42	0.40	0.39	0.37	0.35	0.33	0.31	0.29
2.00	0.48	0.47	0.47	0.45	0.43	0.42	0.40	0.38	0.37	0.35	0.33	0.31	0.29
2.01	0.48	0.47	0.46	0.45	0.43	0.42	0.40	0.38	0.36	0.34	0.33	0.31	0.28
2.02	0.48	0.47	0.46	0.44	0.43	0.41	0.40	0.38	0.36	0.34	0.32	0.30	0.28
2.03	0.47	0.47	0.46	0.44	0.43	0.41	0.39	0.38	0.36	0.34	0.32	0.30	0.28
2.04	0.47	0.46	0.46	0.44	0.42	0.41	0.39	0.37	0.35	0.34	0.32	0.30	0.28
2.05	0.47	0.46	0.45	0.44	0.42	0.40	0.39	0.37	0.35	0.33	0.31	0.29	0.27
2.06	0.47	0.46	0.45	0.43	0.42	0.40	0.39	0.37	0.35	0.33	0.31	0.29	0.27
2.07	0.46	0.46	0.45	0.43	0.42	0.40	0.38	0.36	0.35	0.33	0.31	0.29	0.27
2.08	0.46	0.45	0.45	0.43	0.41	0.40	0.38	0.36	0.34	0.33	0.31	0.29	0.26
2.09	0.46	0.45	0.44	0.43	0.41	0.39	0.38	0.36	0.34	0.32	0.30	0.28	0.26
2.10	0.46	0.45	0.44	0.43	0.41	0.39	0.38	0.36	0.34	0.32	0.30	0.28	0.26
2.11	0.45	0.45	0.44	0.42	0.41	0.39	0.37	0.35	0.34	0.32	0.30	0.28	0.26
2.12	0.45	0.44	0.44	0.42	0.40	0.39	0.37	0.35	0.33	0.32	0.30	0.27	0.25
2.13	0.45	0.44	0.43	0.42	0.40	0.38	0.37	0.35	0.33	0.31	0.29	0.27	0.25
2.14	0.45	0.44	0.43	0.42	0.40	0.38	0.37	0.35	0.33	0.31	0.29	0.27	0.25
2.15	0.44	0.44	0.43	0.41	0.40	0.38	0.36	0.35	0.33	0.31	0.29	0.27	0.25
2.16	0.44	0.44	0.43	0.41	0.39	0.38	0.36	0.34	0.32	0.31	0.29	0.26	0.24
2.17	0.44	0.43	0.43	0.41	0.39	0.38	0.36	0.34	0.32	0.30	0.28	0.26	0.24
2.18	0.44	0.43	0.42	0.41	0.39	0.37	0.36	0.34	0.32	0.30	0.28	0.26	0.24
2.19	0.44	0.43	0.42	0.40	0.39	0.37	0.35	0.34	0.32	0.30	0.28	0.26	0.24
2.20	0.43	0.43	0.42	0.40	0.39	0.37	0.35	0.33	0.31	0.30	0.28	0.25	0.23
2.21	0.43	0.42	0.42	0.40	0.38	0.37	0.35	0.33	0.31	0.29	0.27	0.25	0.23
2.22	0.43	0.42	0.41	0.40	0.38	0.36	0.35	0.33	0.31	0.29	0.27	0.25	0.23
2.23	0.43	0.42	0.41	0.40	0.38	0.36	0.34	0.33	0.31	0.29	0.27	0.25	0.23
2.24	0.43	0.42	0.41	0.39	0.38	0.36	0.34	0.32	0.31	0.29	0.27	0.24	0.22
2.25	0.42	0.42	0.41	0.39	0.38	0.36	0.34	0.32	0.30	0.28	0.26	0.24	0.22
2.26	0.42	0.41	0.41	0.39	0.37	0.36	0.34	0.32	0.30	0.28	0.26	0.24	0.22
2.27	0.42	0.41	0.40	0.39	0.37	0.35	0.34	0.32	0.30	0.28	0.26	0.24	0.22
2.28	0.42	0.41	0.40	0.39	0.37	0.35	0.33	0.32	0.30	0.28	0.26	0.24	0.21
2.29	0.42	0.41	0.40	0.38	0.37	0.35	0.33	0.31	0.29	0.27	0.25	0.23	0.21

	105.0%	107.5%	110.0%	115.0%	120.0%	125.0%	130.0%	135.0%	140.0%	145.0%	150.0%	155.0%	>155.0%
2.31	0.41	0.40	0.40	0.38	0.36	0.35	0.33	0.31	0.29	0.27	0.25	0.23	0.21
2.32	0.41	0.40	0.39	0.38	0.36	0.34	0.33	0.31	0.29	0.27	0.25	0.23	0.20
2.33	0.41	0.40	0.39	0.38	0.36	0.34	0.32	0.31	0.29	0.27	0.25	0.22	0.20
2.34	0.41	0.40	0.39	0.37	0.36	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20
2.35	0.40	0.40	0.39	0.37	0.36	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20
2.36	0.40	0.40	0.39	0.37	0.35	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20
2.37	0.40	0.39	0.39	0.37	0.35	0.33	0.32	0.30	0.28	0.26	0.24	0.22	0.19
2.38	0.40	0.39	0.38	0.37	0.35	0.33	0.31	0.30	0.28	0.26	0.24	0.21	0.19
2.39	0.40	0.39	0.38	0.36	0.35	0.33	0.31	0.29	0.27	0.25	0.23	0.21	0.19
2.40	0.40	0.39	0.38	0.36	0.35	0.33	0.31	0.29	0.27	0.25	0.23	0.21	0.19
2.41	0.39	0.39	0.38	0.36	0.34	0.33	0.31	0.29	0.27	0.25	0.23	0.21	0.19
2.42	0.39	0.38	0.38	0.36	0.34	0.32	0.31	0.29	0.27	0.25	0.23	0.21	0.18
2.43	0.39	0.38	0.37	0.36	0.34	0.32	0.30	0.29	0.27	0.25	0.23	0.20	0.18
2.44	0.39	0.38	0.37	0.36	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20	0.18
2.45	0.39	0.38	0.37	0.35	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20	0.18
2.46	0.39	0.38	0.37	0.35	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20	0.17
2.47	0.38	0.38	0.37	0.35	0.33	0.32	0.30	0.28	0.26	0.24	0.22	0.20	0.17
2.48	0.38	0.37	0.37	0.35	0.33	0.31	0.30	0.28	0.26	0.24	0.22	0.19	0.17
2.49	0.38	0.37	0.36	0.35	0.33	0.31	0.29	0.27	0.26	0.23	0.21	0.19	0.17
2.50	0.38	0.37	0.36	0.35	0.33	0.31	0.29	0.27	0.25	0.23	0.21	0.19	0.17
2.55	0.37	0.36	0.35	0.34	0.32	0.30	0.28	0.26	0.24	0.22	0.20	0.18	0.16
2.60	0.36	0.36	0.35	0.33	0.31	0.29	0.28	0.26	0.24	0.22	0.19	0.17	0.15
2.65	0.36	0.35	0.34	0.32	0.30	0.29	0.27	0.25	0.23	0.21	0.19	0.16	0.14
2.70	0.35	0.34	0.33	0.31	0.30	0.28	0.26	0.24	0.22	0.20	0.18	0.15	0.13
2.75	0.34	0.33	0.33	0.31	0.29	0.27	0.25	0.23	0.21	0.19	0.17	0.15	0.12
2.80	0.34	0.33	0.32	0.30	0.28	0.26	0.25	0.23	0.21	0.18	0.16	0.14	0.12
2.85	0.33	0.32	0.31	0.29	0.28	0.26	0.24	0.22	0.20	0.18	0.15	0.13	0.11
2.90	0.32	0.31	0.31	0.29	0.27	0.25	0.23	0.21	0.19	0.17	0.15	0.12	0.10
2.95	0.32	0.31	0.30	0.28	0.26	0.25	0.23	0.21	0.19	0.16	0.14	0.12	0.09
3.00	0.31	0.30	0.29	0.28	0.26	0.24	0.22	0.20	0.18	0.16	0.13	0.11	0.09
3.05	0.31	0.30	0.29	0.27	0.25	0.23	0.21	0.19	0.17	0.15	0.13	0.10	0.08
3.10	0.30	0.29	0.28	0.27	0.25	0.23	0.21	0.19	0.17	0.14	0.12	0.10	0.07
3.15	0.30	0.29	0.28	0.26	0.24	0.22	0.20	0.18	0.16	0.14	0.12	0.09	0.07
3.20	0.29	0.28	0.27	0.25	0.24	0.22	0.20	0.18	0.16	0.13	0.11	0.09	0.06
3.25	0.29	0.28	0.27	0.25	0.23	0.21	0.19	0.17	0.15	0.13	0.10	0.08	0.06
3.30	0.28	0.27	0.26	0.24	0.23	0.21	0.19	0.17	0.14	0.12	0.10	0.08	0.05
3.35	0.28	0.27	0.26	0.24	0.22	0.20	0.18	0.16	0.14	0.12	0.09	0.07	0.04
3.40	0.27	0.26	0.25	0.24	0.22	0.20	0.18	0.16	0.13	0.11	0.09	0.06	0.04
3.45	0.27	0.26	0.25	0.23	0.21	0.19	0.17	0.15	0.13	0.11	0.08	0.06	0.03
3.50	0.26	0.25	0.25	0.23	0.21	0.19	0.17	0.15	0.13	0.10	0.08	0.05	0.03
3.55	0.26	0.25	0.24	0.22	0.20	0.18	0.16	0.14	0.12	0.10	0.07	0.05	0.02
3.60	0.26	0.25	0.24	0.22	0.20	0.18	0.16	0.14	0.12	0.09	0.07	0.05	0.02
3.65	0.25	0.24	0.23	0.21	0.20	0.18	0.16	0.13	0.11	0.09	0.07	0.04	0.02
3.70	0.25	0.24	0.23	0.21	0.19	0.17	0.15	0.13	0.11	0.09	0.06	0.04	0.01
	105.0%	107.5%	110.0%	115.0%	120.0%	125.0%	130.0%	135.0%	140.0%	145.0%	150.0%	155.0%	>155.0%

3.80	0.24	0.23	0.22	0.20	0.18	0.16	0.14	0.12	0.10	0.08	0.05	0.03	0.00
3.85	0.24	0.23	0.22	0.20	0.18	0.16	0.14	0.12	0.10	0.07	0.05	0.02	0.00
3.90	0.23	0.22	0.22	0.20	0.18	0.16	0.14	0.11	0.09	0.07	0.05	0.02	0.00
3.95	0.23	0.22	0.21	0.19	0.17	0.15	0.13	0.11	0.09	0.07	0.04	0.02	0.00
4.00	0.23	0.22	0.21	0.19	0.17	0.15	0.13	0.11	0.09	0.06	0.04	0.01	0.00
4.05	0.22	0.21	0.21	0.19	0.17	0.15	0.13	0.10	0.08	0.06	0.03	0.01	0.00
4.10	0.22	0.21	0.20	0.18	0.16	0.14	0.12	0.10	0.08	0.06	0.03	0.01	0.00
4.15	0.22	0.21	0.20	0.18	0.16	0.14	0.12	0.10	0.08	0.05	0.03	0.00	0.00
4.20	0.22	0.21	0.20	0.18	0.16	0.14	0.12	0.09	0.07	0.05	0.02	0.00	0.00
4.25	0.21	0.20	0.19	0.17	0.15	0.13	0.11	0.09	0.07	0.05	0.02	0.00	0.00
4.30	0.21	0.20	0.19	0.17	0.15	0.13	0.11	0.09	0.07	0.04	0.02	0.00	0.00
4.35	0.21	0.20	0.19	0.17	0.15	0.13	0.11	0.09	0.06	0.04	0.01	0.00	0.00
4.40	0.20	0.19	0.19	0.17	0.15	0.13	0.10	0.08	0.06	0.04	0.01	0.00	0.00
4.45	0.20	0.19	0.18	0.16	0.14	0.12	0.10	0.08	0.06	0.03	0.01	0.00	0.00
4.50	0.20	0.19	0.18	0.16	0.14	0.12	0.10	0.08	0.05	0.03	0.01	0.00	0.00
4.55	0.20	0.19	0.18	0.16	0.14	0.12	0.10	0.07	0.05	0.03	0.00	0.00	0.00
4.60	0.19	0.18	0.18	0.16	0.14	0.12	0.09	0.07	0.05	0.02	0.00	0.00	0.00
4.65	0.19	0.18	0.17	0.15	0.13	0.11	0.09	0.07	0.05	0.02	0.00	0.00	0.00
4.70	0.19	0.18	0.17	0.15	0.13	0.11	0.09	0.07	0.04	0.02	0.00	0.00	0.00
4.75	0.19	0.18	0.17	0.15	0.13	0.11	0.09	0.06	0.04	0.02	0.00	0.00	0.00
4.80	0.18	0.18	0.17	0.15	0.13	0.11	0.08	0.06	0.04	0.01	0.00	0.00	0.00
4.85	0.18	0.17	0.16	0.14	0.12	0.10	0.08	0.06	0.04	0.01	0.00	0.00	0.00
4.90	0.18	0.17	0.16	0.14	0.12	0.10	0.08	0.06	0.03	0.01	0.00	0.00	0.00
4.95	0.18	0.17	0.16	0.14	0.12	0.10	0.08	0.05	0.03	0.01	0.00	0.00	0.00
5.00	0.18	0.17	0.16	0.14	0.12	0.10	0.08	0.05	0.03	0.01	0.00	0.00	0.00
5.10	0.17	0.16	0.15	0.13	0.11	0.09	0.07	0.05	0.02	0.00	0.00	0.00	0.00
5.20	0.17	0.16	0.15	0.13	0.11	0.09	0.07	0.04	0.02	0.00	0.00	0.00	0.00
5.30	0.16	0.16	0.15	0.13	0.11	0.08	0.06	0.04	0.02	0.00	0.00	0.00	0.00
5.40	0.16	0.15	0.14	0.12	0.10	0.08	0.06	0.04	0.01	0.00	0.00	0.00	0.00
5.50	0.16	0.15	0.14	0.12	0.10	0.08	0.06	0.03	0.01	0.00	0.00	0.00	0.00
5.60	0.15	0.15	0.14	0.12	0.09	0.07	0.05	0.03	0.01	0.00	0.00	0.00	0.00
5.70	0.15	0.14	0.13	0.11	0.09	0.07	0.05	0.03	0.00	0.00	0.00	0.00	0.00
5.80	0.15	0.14	0.13	0.11	0.09	0.07	0.05	0.02	0.00	0.00	0.00	0.00	0.00
5.90	0.15	0.14	0.13	0.11	0.09	0.06	0.04	0.02	0.00	0.00	0.00	0.00	0.00
6.00	0.14	0.13	0.12	0.10	0.08	0.06	0.04	0.02	0.00	0.00	0.00	0.00	0.00
6.10	0.14	0.13	0.12	0.10	0.08	0.06	0.04	0.01	0.00	0.00	0.00	0.00	0.00
6.20	0.14	0.13	0.12	0.10	0.08	0.06	0.03	0.01	0.00	0.00	0.00	0.00	0.00
6.30	0.13	0.12	0.12	0.09	0.07	0.05	0.03	0.01	0.00	0.00	0.00	0.00	0.00
6.40	0.13	0.12	0.11	0.09	0.07	0.05	0.03	0.00	0.00	0.00	0.00	0.00	0.00
6.50	0.13	0.12	0.11	0.09	0.07	0.05	0.02	0.00	0.00	0.00	0.00	0.00	0.00
6.60	0.13	0.12	0.11	0.09	0.07	0.04	0.02	0.00	0.00	0.00	0.00	0.00	0.00
6.70	0.13	0.12	0.11	0.09	0.06	0.04	0.02	0.00	0.00	0.00	0.00	0.00	0.00
6.80	0.12	0.11	0.10	0.08	0.06	0.04	0.02	0.00	0.00	0.00	0.00	0.00	0.00
6.90	0.12	0.11	0.10	0.08	0.06	0.04	0.02	0.00	0.00	0.00	0.00	0.00	0.00
7.00	0.12	0.11	0.10	0.08	0.06	0.04	0.01	0.00	0.00	0.00	0.00	0.00	0.00
	105.0%	107.5%	110.0%	115.0%	120.0%	125.0%	130.0%	135.0%	140.0%	145.0%	150.0%	155.0%	>155.0%
7.20	0.11	0.10	0.09	0.07	0.05	0.03	0.01	0.00	0.00	0.00	0.00	0.00	0.00

